

# Chapter 19: Case Study: Featherweight Java

Syntax

Typing

Evaluation

Properties



# What is Object-Oriented Programming

- Multiple representations
  - Object (instances)
- Encapsulation
  - Internal representation/implementation is hidden
- Subtyping
  - Object interface
- Inheritance
  - Class, subclass, superclass
- Open recursion.
  - Self (this)

Chapter 19: direct treatment (treat objects as primitive) of a core object-oriented language based on Java (rather than encoding the features in lambda-calculus with subtyping, records, and references in Chapter 18.)



## FJ: Featherweight Java

- Proposed by Igarashi, Pierce, and Wadler (1999)
- A **minimal core** calculus for modeling Java's type system
- The goal in designing FJ was to make its proof of type safety as concise as possible, while still capturing the **essence** of the safety argument for the central features of full Java.

We used FJ in our paper:

Jun Li, Chenglong Wang, Yingfei Xiong, Zhenjiang Hu, SWIN: Towards Type-Safe Java Program Adaptation between APIs, ACM SIGPLAN 2015 Workshop on Partial Evaluation and Program Manipulation (PEPM 2015), Mumbai, India, January 13-14, 2015. pp.91-102.



## An FJ Program

```
class A extends Object { A() { super(); } }  
  
class B extends Object { B() { super(); } }  
  
class Pair extends Object {  
    Object fst;  
    Object snd;  
    // Constructor:  
    Pair(Object fst, Object snd) {  
        super(); this.fst=fst; this.snd=snd; }  
    // Method definition:  
    Pair setfst(Object newfst) {  
        return new Pair(newfst, this.snd); } }  
}
```

((Pair) (new Pair(new Pair(new A()),new B()), new A()).fst).snd



# Nominal and Structural Type Systems

- Type names: fundamental stylistic difference between FJ (and Java) and the typed lambda-calculi.

```
NatPair = {fst:Nat, snd:Nat};
```

➤ *Nominal* type systems:

- Types are always named.
- Typechecker mostly manipulates names, not structures.
- Subtyping is declared explicitly by programmer.

➤ *Structural* type systems:

- What matters about a type (for typing, subtyping, etc.) is just its structure.
- Names are just convenient (but inessential) abbreviations.



# Syntax

*Syntax*

CL ::= *class declarations:*  
class C extends C { $\bar{C}$   $\bar{f}$ ; K  $\bar{M}$ }

K ::= *constructor declarations:*  
C( $\bar{C}$   $\bar{f}$ ) {super( $\bar{f}$ ); this. $\bar{f}$ = $\bar{f}$ ;} }

M ::= *method declarations:*  
C m( $\bar{C}$   $\bar{x}$ ) {return t;} }

t<sub>i</sub> ::= *terms:*  
x *variable*  
t.f *field access*  
t.m( $\bar{t}$ ) *method invocation*  
new C( $\bar{t}$ ) *object creation*  
(C) t *cast*

v ::= *values:*  
new C( $\bar{v}$ ) *object creation*



# Subtyping

*Subtyping*

$C \leq D$

$C \leq C$

$C \leq D \quad D \leq E$

$C \leq E$

$CT(C) = \text{class } C \text{ extends } D \{ \dots \}$

$C \leq D$



# Auxiliary Functions

Field lookup

$$\boxed{fields(C) = \bar{C} \bar{f}}$$

$$fields(Object) = \bullet$$

$$CT(C) = \text{class } C \text{ extends } D \{ \bar{C} \bar{f}; K \bar{M} \}$$

$$fields(D) = \bar{D} \bar{g}$$

---


$$fields(C) = \bar{D} \bar{g}, \bar{C} \bar{f}$$

Method type lookup

$$\boxed{mtype(m, C) = \bar{C} \rightarrow C}$$

$$CT(C) = \text{class } C \text{ extends } D \{ \bar{C} \bar{f}; K \bar{M} \}$$

$$B m (\bar{B} \bar{x}) \{ \text{return } t; \} \in \bar{M}$$

---


$$mtype(m, C) = \bar{B} \rightarrow B$$

$$CT(C) = \text{class } C \text{ extends } D \{ \bar{C} \bar{f}; K \bar{M} \}$$

$$m \text{ is not defined in } \bar{M}$$

---


$$mtype(m, C) = mtype(m, D)$$

Method body lookup

$$\boxed{mbody(m, C) = (\bar{x}, t)}$$

$$CT(C) = \text{class } C \text{ extends } D \{ \bar{C} \bar{f}; K \bar{M} \}$$

$$B m (\bar{B} \bar{x}) \{ \text{return } t; \} \in \bar{M}$$

---


$$mbody(m, C) = (\bar{x}, t)$$

$$CT(C) = \text{class } C \text{ extends } D \{ \bar{C} \bar{f}; K \bar{M} \}$$

$$m \text{ is not defined in } \bar{M}$$

---


$$mbody(m, C) = mbody(m, D)$$

Valid method overriding  $\boxed{override(m, D, \bar{C} \rightarrow C_0)}$

$$mtype(m, D) = \bar{D} \rightarrow D_0 \text{ implies } \bar{C} = \bar{D} \text{ and } C_0 = D_0$$

---


$$override(m, D, \bar{C} \rightarrow C_0)$$





# Evaluation

Evaluation		$t \rightarrow t'$	
$\frac{fields(C) = \bar{C} \bar{f}}{(new\ C(\bar{v})) . f_i \rightarrow v_i}$	(E-PROJNEW)		
$\frac{mbody(m, C) = (\bar{x}, t_0)}{(new\ C(\bar{v})) . m(\bar{u})}$	(E-INVKNEW)		
$\rightarrow [\bar{x} \mapsto \bar{u}, this \mapsto new\ C(\bar{v})] t_0$			
$\frac{C <: D}{(D) (new\ C(\bar{v})) \rightarrow new\ C(\bar{v})}$	(E-CASTNEW)		
$\frac{t_0 \rightarrow t'_0}{t_0 . f \rightarrow t'_0 . f}$	(E-FIELD)		
		$\frac{t_0 \rightarrow t'_0}{t_0 . m(\bar{t}) \rightarrow t'_0 . m(\bar{t})}$	(E-INVK-RECV)
		$\frac{t_i \rightarrow t'_i}{v_0 . m(\bar{v}, t_i, \bar{t}) \rightarrow v_0 . m(\bar{v}, t'_i, \bar{t})}$	(E-INVK-ARG)
		$\frac{t_i \rightarrow t'_i}{new\ C(\bar{v}, t_i, \bar{t}) \rightarrow new\ C(\bar{v}, t'_i, \bar{t})}$	(E-NEW-ARG)
		$\frac{t_0 \rightarrow t'_0}{(C) t_0 \rightarrow (C) t'_0}$	(E-CAST)



# Typing

<p><i>Term typing</i></p> $\frac{x:C \in \Gamma}{\Gamma \vdash x : C} \quad \text{(T-VAR)}$ $\frac{\Gamma \vdash t_0 : C_0 \quad \text{fields}(C_0) = \bar{C} \bar{f}}{\Gamma \vdash t_0.f_i : C_i} \quad \text{(T-FIELD)}$ $\frac{\Gamma \vdash t_0 : C_0 \quad \text{mtype}(m, C_0) = \bar{D} \rightarrow C \quad \Gamma \vdash \bar{t} : \bar{C} \quad \bar{C} <: \bar{D}}{\Gamma \vdash t_0.m(\bar{t}) : C} \quad \text{(T-INVK)}$ $\frac{\text{fields}(C) = \bar{D} \bar{f} \quad \Gamma \vdash \bar{t} : \bar{C} \quad \bar{C} <: \bar{D}}{\Gamma \vdash \text{new } C(\bar{t}) : C} \quad \text{(T-NEW)}$ $\frac{\Gamma \vdash t_0 : D \quad D <: C}{\Gamma \vdash (C)t_0 : C} \quad \text{(T-UCAST)}$	<div style="border: 1px solid black; padding: 2px; display: inline-block;"><math>\Gamma \vdash t : C</math></div>	$\frac{\Gamma \vdash t_0 : D \quad C <: D \quad C \neq D}{\Gamma \vdash (C)t_0 : C} \quad \text{(T-DCAST)}$ $\frac{\Gamma \vdash t_0 : D \quad C \not<: D \quad D \not<: C \quad \text{stupid warning}}{\Gamma \vdash (C)t_0 : C} \quad \text{(T-SCAST)}$ <p><i>Method typing</i></p> <div style="border: 1px solid black; padding: 2px; display: inline-block; margin-left: 20px;">M OK in C</div> $\frac{\bar{x} : \bar{C}, \text{this} : C \vdash t_0 : E_0 \quad E_0 <: C_0 \quad CT(C) = \text{class } C \text{ extends } D \{ \dots \} \quad \text{override}(m, D, \bar{C} \rightarrow C_0)}{C_0 \ m \ (\bar{C} \ \bar{x}) \ \{ \text{return } t_0; \} \ \text{OK in } C}$ <p><i>Class typing</i></p> <div style="border: 1px solid black; padding: 2px; display: inline-block; margin-left: 20px;">C OK</div> $\frac{K = C(\bar{D} \ \bar{g}, \bar{C} \ \bar{f}) \quad \{ \text{super}(\bar{g}); \text{this}.\bar{f} = \bar{f}; \} \quad \text{fields}(D) = \bar{D} \ \bar{g} \quad \bar{M} \ \text{OK in } C}{\text{class } C \text{ extends } D \ \{ \bar{C} \ \bar{f}; \ K \ \bar{M} \} \ \text{OK}}$
---	---	---



# Properties

THEOREM [PRESERVATION]: If  $\Gamma \vdash t : C$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : C'$  for some  $C' \triangleleft C$ .  $\square$

THEOREM [PROGRESS]: Suppose  $t$  is a closed, well-typed normal form. Then either (1)  $t$  is a value, or (2) for some evaluation context  $E$ , we can express  $t$  as  $t = E[(C)(\text{new } D(\bar{v}))]$ , with  $D \triangleleft C$ .  $\square$

$E ::=$   
     $[\ ]$   
     $E.f$   
     $E.m(\bar{t})$   
     $v.m(\bar{v}, E, \bar{t})$   
     $\text{new } C(\bar{v}, E, \bar{t})$   
     $(C)E$



# Homework

- 18.11.1 EXERCISE [RECOMMENDED, ★★★]: Use the `fullref` checker to implement the following extensions to the classes above:
1. Rewrite `instrCounterClass` so that it also counts calls to `get`.
  2. Extend your modified `instrCounterClass` with a subclass that adds a `reset` method, as in §18.4.
  3. Add another subclass that also supports backups, as in §18.7. □

Please submit electronically.

