



编程语言的设计原理

Design Principles of Programming Languages

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Chapter 11:

Simply Extensions

Basic Types / The Unit Type
Derived Forms: Sequencing and
Wildcard
Ascription / Let Binding
Pairs/Tuples/Records
Sums/Variants
General Recursion / Lists

Base Types

- Up to now, we've formulated "*base types*" (e.g. Nat) by adding them to the syntax of types, extending the *syntax of terms* with associated constants (zero) and operators (succ, etc.) and adding appropriate *typing and evaluation rules*.
- We can do this for **as many base types as** we like.
- For more theoretical discussions (as opposed to programming) we can often *ignore the term-level inhabitants* of base types, and just treat these types as uninterpreted constants.
 - E.g., suppose **B** and **C** are some base types. Then we can ask (without knowing anything more about **B** or **C**) whether there are any types **S** and **T** such that the term

$$(\lambda f: S. \lambda g: T. f g) (\lambda x: B. x)$$

is well typed.

Base Types

- Base types in every programming language
 - sets of **simple, unstructured values** such as numbers, Booleans, or characters, and
 - **primitive operations** for manipulating these values.
- Theoretically, our language is equipped with some *uninterpreted base (atomic) types, with no primitive operations on them at all.*

New syntactic forms

$T ::= \dots$
 A

types:
base type

Using A, B, C, \dots both as the *names* of base types and *metavariables* ranging over base types.

Base Types

- Identity function

$\lambda x:A. x;$

$\langle \text{fun} \rangle: A \rightarrow A$

$\lambda x:B. x;$

$\langle \text{fun} \rangle: B \rightarrow B$

- Function repeating the behavior of function f on argument x two times

$\lambda f: A \rightarrow A. \lambda x: A. f(f(x))$

$\langle \text{fun} \rangle: (A \rightarrow A) \rightarrow A \rightarrow A$

The Unit Type

- It is the singleton type (like void in C).

New syntactic forms

$t ::= \dots$
`unit`

terms:
constant unit

$v ::= \dots$
`unit`

values:
constant unit

$T ::= \dots$
`Unit`

types:
unit type

New typing rules

$\Gamma \vdash \text{unit} : \text{Unit}$

$\Gamma \vdash t : T$

(T-UNIT)

New derived forms

$t_1 ; t_2 \stackrel{\text{def}}{=} (\lambda x : \text{Unit}. t_2) t_1$
where $x \notin FV(t_2)$

- Application: Unit-type expressions care more about “**side effects**” rather than “results”.

Derived Form: Sequencing $t_1 ; t_2$

- A direct extension λ^E

- $t ::= \dots$

- $t_1 ; t_2$

- New evaluation relation rules

$$\frac{t_1 \rightarrow t'_1}{t_1 ; t_2 \rightarrow t'_1 ; t_2} \quad \text{(E-SEQ)}$$

$$\text{unit} ; t_2 \rightarrow t_2 \quad \text{(E-SEQNEXT)}$$

- New typing rules

$$\frac{\Gamma \vdash t_1 : \text{Unit} \quad \Gamma \vdash t_2 : T_2}{\Gamma \vdash t_1 ; t_2 : T_2} \quad \text{(T-SEQ)}$$

Derived Form: Sequencing $t_1 ; t_2$

- Derived form (λ^I): syntactic sugar

$$t_1 ; t_2 \stackrel{\text{def}}{=} (\lambda x : \text{Unit}. t_2) t_1$$

where $x \notin FV(t_2)$

- Theorem** [Sequencing is a derived form]:

Let $e \in \lambda^E \rightarrow \lambda^I$

be the *elaboration function* (desugaring) that translates from the external to the internal language by

replacing every occurrence of $t_1 ; t_2$ with $(\lambda x : \text{Unit}. t_2) t_1$.

$$t \rightarrow_E t' \text{ iff } e(t) \rightarrow_I e(t')$$

$$\Gamma \vdash^E t : T \text{ iff } \Gamma \vdash^I e(t) : T$$



Derived Form: Wildcard

- A derived form

$$\lambda_ : S.t \rightarrow \lambda x : S.t$$

where x is some variable not occurring in t .

- Useful in writing a “dummy” lambda abstraction in which the parameter variable is not actually used in the body of the abstraction.

- t as T
 - the ability to explicitly ascribe *a particular type* to *a given term*
 - checking if the term t has the type T , useful for
 - documentation and pinpointing error sources
 - controlling type printing
 - specializing types (after learning subtyping)

Ascription

New syntactic forms

$$t ::= \dots$$

$$t \text{ as } T$$

terms

ascription

New evaluation rules

$$v_1 \text{ as } T \longrightarrow v_1$$

(E-ASCRIIBE)

$$\frac{t_1 \longrightarrow t'_1}{t_1 \text{ as } T \longrightarrow t'_1 \text{ as } T}$$

(E-ASCRIIBE1)

New typing rules

$$\frac{\Gamma \vdash t_1 : T}{\Gamma \vdash t_1 \text{ as } T : T}$$

(T-ASCRIIBE)

verification

Ascription as a derived form

$$t \text{ as } T \stackrel{\text{def}}{=} (\lambda x:T. x) t$$

Let Bindings

- To give names to some of its subexpressions.

New syntactic forms

$t ::= \dots$
 $\text{let } x=t \text{ in } t$

terms

let binding

New evaluation rules

$\text{let } x=v_1 \text{ in } t_2 \longrightarrow [x \mapsto v_1]t_2$ (E-LETV)

$$\frac{t_1 \longrightarrow t'_1}{\text{let } x=t_1 \text{ in } t_2 \longrightarrow \text{let } x=t'_1 \text{ in } t_2}$$
 (E-LET)

New typing rules

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2}$$
 (T-LET)

Let Bindings

- Is “let binding” a derived form?

Yes? $\text{let } x = t_1 \text{ in } t_2 \rightarrow (\lambda x:T_1. t_2) t_1$

- Desugaring is **not on terms** but *on typing derivations*

$$\begin{array}{c}
 \vdots \qquad \qquad \qquad \vdots \\
 \hline
 \Gamma \vdash t_1 : T_1 \qquad \Gamma, x:T_1 \vdash t_2 : T_2 \\
 \hline
 \Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2 \quad \text{T-LET}
 \end{array}$$

↓

$$\begin{array}{c}
 \vdots \\
 \hline
 \Gamma, x:T_1 \vdash t_2 : T_2 \quad \text{T-ABS} \\
 \hline
 \Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2
 \end{array}
 \qquad
 \begin{array}{c}
 \vdots \\
 \hline
 \Gamma \vdash t_1 : T_1 \\
 \hline
 \Gamma \vdash t_1 : T_1 \quad \text{T-APP}
 \end{array}$$

$$\hline
 \Gamma \vdash (\lambda x:T_1. t_2) t_1 : T_2$$



Pairs, tuples, and records

- Compound data structures -

Pairs



$t ::= \dots$
 $\{t, t\}$
 $t.1$
 $t.2$

terms

pair

first projection

second projection

$v ::= \dots$
 $\{v, v\}$

values

pair value

$T ::= \dots$
 $T_1 \times T_2$

types

product type

Evaluation rules for pairs

$$\{v_1, v_2\}.1 \longrightarrow v_1 \quad (\text{E-PAIRBETA1})$$

$$\{v_1, v_2\}.2 \longrightarrow v_2 \quad (\text{E-PAIRBETA2})$$

$$\frac{t_1 \longrightarrow t'_1}{t_1.1 \longrightarrow t'_1.1} \quad (\text{E-PROJ1})$$

$$\frac{t_1 \longrightarrow t'_1}{t_1.2 \longrightarrow t'_1.2} \quad (\text{E-PROJ2})$$

$$\frac{t_1 \longrightarrow t'_1}{\{t_1, t_2\} \longrightarrow \{t'_1, t_2\}} \quad (\text{E-PAIR1})$$

$$\frac{t_2 \longrightarrow t'_2}{\{v_1, t_2\} \longrightarrow \{v_1, t'_2\}} \quad (\text{E-PAIR2})$$

Evaluation rules for pairs

- examples

$\{ \text{pred } 4, \text{ if true then false else false} \}.1$
→ $\{ 3, \text{ if true then false else false} \}.1$
→ $\{ 3, \text{ false} \}.1$
→ 3

$(\lambda x:\text{Nat} \times \text{Nat}. x.2) \{ \text{pred } 4, \text{ pred } 5 \}$
→ $(\lambda x:\text{Nat} \times \text{Nat}. x.2) \{ 3, \text{ pred } 5 \}$
→ $(\lambda x:\text{Nat} \times \text{Nat}. x.2) \{ 3, 4 \}$
→ $\{ 3, 4 \}.2$
→ 4

Typing rules for pairs



$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma \vdash t_2 : T_2}{\Gamma \vdash \{t_1, t_2\} : T_1 \times T_2} \quad (\text{T-PAIR})$$

$$\frac{\Gamma \vdash t_1 : T_{11} \times T_{12}}{\Gamma \vdash t_1.1 : T_{11}} \quad (\text{T-PROJ1})$$

$$\frac{\Gamma \vdash t_1 : T_{11} \times T_{12}}{\Gamma \vdash t_1.2 : T_{12}} \quad (\text{T-PROJ2})$$

Tuples



- Generalization: binary \rightarrow n-ary products

New syntactic forms

$t ::= \dots$
 $\{t_i^{i \in 1..n}\}$
 $t.i$

$v ::= \dots$
 $\{v_i^{i \in 1..n}\}$

$T ::= \dots$
 $\{T_i^{i \in 1..n}\}$

New evaluation rules

$\{v_i^{i \in 1..n}\}.j \rightarrow v_j$

terms:
tuple
projection

values:
tuple value

types:
tuple type

$t \rightarrow t'$

(E-PROJTUPLE)

$\frac{t_1 \rightarrow t'_1}{t_1.i \rightarrow t'_1.i}$

(E-PROJ)

$\frac{t_j \rightarrow t'_j}{\{v_i^{i \in 1..j-1}, t_j, t_k^{k \in j+1..n}\} \rightarrow \{v_i^{i \in 1..j-1}, t'_j, t_k^{k \in j+1..n}\}}$

(E-TUPLE)

New typing rules

$\Gamma \vdash t : T$

$\frac{\text{for each } i \quad \Gamma \vdash t_i : T_i}{\Gamma \vdash \{t_i^{i \in 1..n}\} : \{T_i^{i \in 1..n}\}}$

(T-TUPLE)

$\frac{\Gamma \vdash t_1 : \{T_i^{i \in 1..n}\}}{\Gamma \vdash t_1.j : T_j}$

(T-PROJ)

Records

- Generalization: n-ary products \rightarrow labeled records

New syntactic forms

$t ::= \dots$
 $\{\lambda_i = t_i \mid i \in 1..n\}$
 $t.l$

terms:
record
projection

$v ::= \dots$
 $\{\lambda_i = v_i \mid i \in 1..n\}$

values:
record value

$T ::= \dots$
 $\{\lambda_i : T_i \mid i \in 1..n\}$

types:
type of records

New evaluation rules

$\{\lambda_i = v_i \mid i \in 1..n\}.l_j \rightarrow v_j$ (E-PROJRCD)

$t \rightarrow t'$

$\frac{t_1 \rightarrow t'_1}{t_1.l \rightarrow t'_1.l}$ (E-PROJ)

$\frac{t_j \rightarrow t'_j}{\{\lambda_i = v_i \mid i \in 1..j-1, \lambda_j = t_j, \lambda_k = t_k \mid k \in j+1..n\} \rightarrow \{\lambda_i = v_i \mid i \in 1..j-1, \lambda_j = t'_j, \lambda_k = t_k \mid k \in j+1..n\}}$ (E-RCD)

New typing rules $\Gamma \vdash t : T$

$\frac{\text{for each } i \quad \Gamma \vdash t_i : T_i}{\Gamma \vdash \{\lambda_i = t_i \mid i \in 1..n\} : \{\lambda_i : T_i \mid i \in 1..n\}}$ (T-RCD)

$\frac{\Gamma \vdash t_1 : \{\lambda_i : T_i \mid i \in 1..n\}}{\Gamma \vdash t_1.l_j : T_j}$ (T-PROJ)

Question: $\{\text{partno}=5524, \text{cost}=30.27\} = \{\text{cost}=30.27, \text{partno}=5524\}$?



Sums and variants

Sums

- To deal with heterogeneous collections of values.
- e.g., Address books

```
PhysicalAddr = {firstlast:String, addr:String}
VirtualAddr  = {name:String, email:String}
Addr         = PhysicalAddr + VirtualAddr
```

- Injection by *tagging* (disjoint unions)

```
inl  : "PhysicalAddr → PhysicalAddr+VirtualAddr"
inr  : "VirtualAddr  → PhysicalAddr+VirtualAddr"
```

- Processing by *case* analysis

```
getName = λa:Addr.
  case a of
    inl x ⇒ x.firstlast
  | inr y ⇒ y.name;
```

Sums



- To deal with heterogeneous collections of values.

New syntactic forms

$t ::= \dots$

`inl t`
`inr t`

`case t of inl x \Rightarrow t | inr x \Rightarrow t`

terms

tagging (left)

tagging (right)

case

$v ::= \dots$

`inl v`

`inr v`

values

tagged value (left)

tagged value (right)

$T ::= \dots$

`T+T`

types

sum type

T_1+T_2 is a *disjoint union* of T_1 and T_2 (the tags `inl` and `inr` ensure disjointness)

New evaluation rules

$$\begin{array}{l} \text{case (inl } v_0) \\ \text{of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 \end{array} \longrightarrow [x_1 \mapsto v_0]t_1 \quad (\text{E-CASEINL})$$

$$\begin{array}{l} \text{case (inr } v_0) \\ \text{of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 \end{array} \longrightarrow [x_2 \mapsto v_0]t_2 \quad (\text{E-CASEINR})$$

$$\frac{t_0 \longrightarrow t'_0}{\begin{array}{l} \text{case } t_0 \text{ of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 \\ \longrightarrow \text{case } t'_0 \text{ of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 \end{array}} \quad (\text{E-CASE})$$

$$\frac{t_1 \longrightarrow t'_1}{\text{inl } t_1 \longrightarrow \text{inl } t'_1} \quad (\text{E-INL})$$

$$\frac{t_1 \longrightarrow t'_1}{\text{inr } t_1 \longrightarrow \text{inr } t'_1} \quad (\text{E-INR})$$

Sums (with Unique Typing)

New typing rules

$$\frac{\Gamma \vdash t_1 : T_1}{\Gamma \vdash \text{inl } t_1 : \underline{T_1+T_2}} \quad (\text{T-INL})$$

$$\frac{\Gamma \vdash t_1 : T_2}{\Gamma \vdash \text{inr } t_1 : \underline{T_1+T_2}} \quad (\text{T-INR})$$

$$\frac{\Gamma \vdash t_0 : T_1+T_2 \quad \Gamma, x_1:T_1 \vdash t_1 : T \quad \Gamma, x_2:T_2 \vdash t_2 : T}{\Gamma \vdash \text{case } t_0 \text{ of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 : T} \quad (\text{T-CASE})$$

Sums and Uniqueness of Types

- Problem

If t has type T , then $inl\ t$ has type $T + U$ for every U .

the uniqueness of types is broken, a lot of U .

- Possible solutions

- “Infer” U as needed during typechecking
- Give constructors different names and only allow each name to appear in one sum type (requires generalization to “variants”) — OCaml’s solution
- Annotate each inl and inr with the intended sum type (Figure 11-10) .

Variants

- Generalization: Sums \rightarrow Labeled variants
 - $T_1 + T_2 \rightarrow \langle l_1:T_1, l_2:T_2 \rangle$
 - $\text{inl } t \text{ as } T_1 + T_2 \rightarrow \langle l_1 = t \rangle \text{ as } \langle l_1:T_1, l_2:T_2 \rangle$
- Example:

```
Addr = <physical:PhysicalAddr, virtual:VirtualAddr>;
a = <physical=pa> as Addr;
```

 - ▶ `a : Addr`

```
getName = λa:Addr.
  case a of
    <physical=x> ⇒ x.firstlast
  | <virtual=y> ⇒ y.name;
```

 - ▶ `getName : Addr → String`

Variants

New syntactic forms

$t ::= \dots$

$\langle l=t \rangle \text{ as } T$

$\text{case } t \text{ of } \langle l_i=x_i \rangle \Rightarrow t_i^{i \in 1..n}$

$T ::= \dots$

$\langle l_i:T_i^{i \in 1..n} \rangle$

terms:

tagging

case

types:

type of variants

New evaluation rules

$t \rightarrow t'$

$\text{case } (\langle l_j=v_j \rangle \text{ as } T) \text{ of } \langle l_i=x_i \rangle \Rightarrow t_i^{i \in 1..n} \rightarrow [x_j \mapsto v_j]t_j$

(E-CASEVARIANT)

$$\frac{t_0 \rightarrow t'_0}{\text{case } t_0 \text{ of } \langle l_i=x_i \rangle \Rightarrow t_i^{i \in 1..n} \rightarrow \text{case } t'_0 \text{ of } \langle l_i=x_i \rangle \Rightarrow t_i^{i \in 1..n}}$$
 (E-CASE)

$$\frac{t_i \rightarrow t'_i}{\langle l_i=t_i \rangle \text{ as } T \rightarrow \langle l_i=t'_i \rangle \text{ as } T}$$
 (E-VARIANT)

New typing rules

$\Gamma \vdash t : T$

$$\frac{\Gamma \vdash t_j : T_j}{\Gamma \vdash \langle l_j=t_j \rangle \text{ as } \langle l_i:T_i^{i \in 1..n} \rangle : \langle l_i:T_i^{i \in 1..n} \rangle}$$
 (T-VARIANT)

$$\frac{\Gamma \vdash t_0 : \langle l_i:T_i^{i \in 1..n} \rangle \text{ for each } i \quad \Gamma, x_i:T_i \vdash t_i : T}{\Gamma \vdash \text{case } t_0 \text{ of } \langle l_i=x_i \rangle \Rightarrow t_i^{i \in 1..n} : T}$$
 (T-CASE)



Special Instances of Variants

- Options

OptionalNat = <none: Unit, some: Nat>;

- Enumerations

Weekday = <monday: Unit, tuesday: Unit, wednesday: Unit,
thursday:Unit, friday: Unit>;

- Single-Field Variants

$V = \langle l: T \rangle$

- Operations on T cannot be applied to elements of V without first unpackaging them: a V cannot be accidentally mistaken for a T



Recursion

General Recursions

- Introduce “fix” operator : $\text{fix } f = f (\text{fix } f)$
 - It cannot be defined as a derived form in simply typed lambda calculus

New syntactic forms

$t ::= \dots$
 $\text{fix } t$

terms

fixed point of t

New evaluation rules

$$\frac{\text{fix } (\lambda x:T_1. t_2)}{\longrightarrow [x \mapsto (\text{fix } (\lambda x:T_1. t_2))]t_2} \quad (\text{E-FIXBETA})$$

$$\frac{t_1 \longrightarrow t'_1}{\text{fix } t_1 \longrightarrow \text{fix } t'_1} \quad (\text{E-FIX})$$

General Recursions

New typing rules

$$\boxed{\Gamma \vdash t : T}$$

$$\frac{\Gamma \vdash t_1 : T_1 \rightarrow T_1}{\Gamma \vdash \text{fix } t_1 : T_1} \quad (\text{T-FIX})$$

A convenient form

$$\text{letrec } x:T_1=t_1 \text{ in } t_2 \stackrel{\text{def}}{=} \text{let } x = \text{fix } (\lambda x:T_1.t_1) \text{ in } t_2$$

General Recursions

- Example 1:

```
ff = λie:Nat→Bool.  
    λx:Nat.  
      if iszero x then true  
      else if iszero (pred x) then false  
      else ie (pred (pred x));  
  
iseven = fix ff;  
  
iseven 7;
```

What types for **ff** and **iseven** ?

ff : (Nat → Bool) → Nat → Bool

iseven Nat → Bool

General Recursions

- Example 2:

```
ff = λieio:{iseven:Nat→Bool, isodd:Nat→Bool}.  
    {iseven = λx:Nat.  
      if iszero x then true  
      else ieio.isodd (pred x),  
    isodd = λx:Nat.  
      if iszero x then false  
      else ieio.iseven (pred x)};
```

- ▶

```
ff : {iseven:Nat→Bool, isodd:Nat→Bool} →  
    {iseven:Nat→Bool, isodd:Nat→Bool}
```

```
r = fix ff;
```

- ▶

```
r : {iseven:Nat→Bool, isodd:Nat→Bool}
```

```
iseven = r.iseven;
```

- ▶

```
iseven : Nat → Bool
```

```
iseven 7;
```

- ▶

```
false : Bool
```

General Recursions

- Example 3: Given any type T , can you define a term that has type T ?

x as T

$\text{fix } (\lambda x:T. x)$

$\text{diverge}_T = \lambda_:\text{Unit}. \text{fix } (\lambda x:T.x);$

► $\text{diverge}_T : \text{Unit} \rightarrow T$

Lists



New syntactic forms

$t ::= \dots$

$\text{nil}[T]$
 $\text{cons}[T] t t$
 $\text{isnil}[T] t$
 $\text{head}[T] t$
 $\text{tail}[T] t$

terms:

empty list

list constructor

test for empty list

head of a list

tail of a list

$v ::= \dots$

$\text{nil}[T]$
 $\text{cons}[T] v v$

values:

empty list

list constructor

$T ::= \dots$

$\text{List } T$

types:

type of lists

New evaluation rules

$t \rightarrow t'$

$$\frac{t_1 \rightarrow t'_1}{\text{cons}[T] t_1 t_2 \rightarrow \text{cons}[T] t'_1 t_2} \quad (\text{E-CONS1})$$

$$\frac{t_2 \rightarrow t'_2}{\text{cons}[T] v_1 t_2 \rightarrow \text{cons}[T] v_1 t'_2} \quad (\text{E-CONS2})$$

$$\text{isnil}[S] (\text{nil}[T]) \rightarrow \text{true} \quad (\text{E-ISNILNIL})$$

$$\text{isnil}[S] (\text{cons}[T] v_1 v_2) \rightarrow \text{false} \quad (\text{E-ISNILCONS})$$

$$\frac{t_1 \rightarrow t'_1}{\text{isnil}[T] t_1 \rightarrow \text{isnil}[T] t'_1} \quad (\text{E-ISNIL})$$

$$\text{head}[S] (\text{cons}[T] v_1 v_2) \rightarrow v_1 \quad (\text{E-HEADCONS})$$

$$\frac{t_1 \rightarrow t'_1}{\text{head}[T] t_1 \rightarrow \text{head}[T] t'_1} \quad (\text{E-HEAD})$$

$$\text{tail}[S] (\text{cons}[T] v_1 v_2) \rightarrow v_2 \quad (\text{E-TAILCONS})$$

$$\frac{t_1 \rightarrow t'_1}{\text{tail}[T] t_1 \rightarrow \text{tail}[T] t'_1} \quad (\text{E-TAIL})$$

New typing rules

$\Gamma \vdash t : T$

$$\Gamma \vdash \text{nil}[T_1] : \text{List } T_1 \quad (\text{T-NIL})$$

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma \vdash t_2 : \text{List } T_1}{\Gamma \vdash \text{cons}[T_1] t_1 t_2 : \text{List } T_1} \quad (\text{T-CONS})$$

$$\frac{\Gamma \vdash t_1 : \text{List } T_{11}}{\Gamma \vdash \text{isnil}[T_{11}] t_1 : \text{Bool}} \quad (\text{T-ISNIL})$$

$$\frac{\Gamma \vdash t_1 : \text{List } T_{11}}{\Gamma \vdash \text{head}[T_{11}] t_1 : T_{11}} \quad (\text{T-HEAD})$$

$$\frac{\Gamma \vdash t_1 : \text{List } T_{11}}{\Gamma \vdash \text{tail}[T_{11}] t_1 : \text{List } T_{11}} \quad (\text{T-TAIL})$$

Homework 😊



- Read Chapter 11.
- Do Exercise 11.11.1.

EXERCISE [★★]: Define `equal`, `plus`, `times`, and `factorial` using `fix`.