

编程语言的设计原理 Design Principles of Programming Languages

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Design Principles of Programming Languages, Spring 202;



Chap 29: Type Operators and Kinding

Type-Level Functions Kinding λ_{ω} The Essence of λ

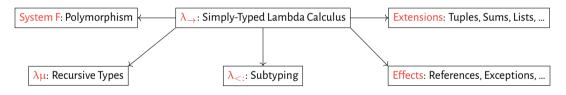
We Have Studied ...



PRINCIPLE

The uses of type systems go far beyond their role in detecting errors.

- Type systems offer crucial support for programming: abstraction, safety, efficiency, ...
- Language design shall go hand-in-hand with type-system design.



Remark

- Different combinations of features lead to different languages.
- Some combinations turn out to be very tricky!

The Essence of λ



PRINCIPLE

- Types characterize terms.
- Building abstractions:
 - In λ_{\rightarrow} , we use λx :T. t to abstract terms out of terms.
 - In System F, we use λX . t to abstract terms out of types.

Question

- Is it possible to further characterize types?
- Are these combinations meaningful?
 - Abstract **types** out of **types**? "λX. T"?
 - Abstract types out of terms? "λx:T. T"?

Characterization of Types



CBool =
$$\forall X. X \rightarrow X \rightarrow X;$$

Pair Y Z = $\forall X. (Y \rightarrow Z \rightarrow X) \rightarrow X;$

Abbreviation **Parametric** Abbreviation

Observation

- Pair is like a type-level function.
- Similar notions include Array T and Ref T.

Abstract Types out of Types!

Pair = λY . λZ . $\forall X$. $(Y \rightarrow Z \rightarrow X) \rightarrow X$

Type-Level Computation



Observation

Introducing abstraction and application at the type level allows writing the same type in different ways.

Example		
Then, the following types are all eques $Nat o Bool$ Id Nat $ o Bool$	Id = λ X. X uvalent: Nat \rightarrow Id Bool Id (Nat \rightarrow Bool)	Id Nat → Id Bool Id (Id (Id Nat → Bool))

PROPOSITION

Let us denote the type-level reduction by \Rightarrow . Then two types S and T are equivalent iff there exists some U such that S \Rightarrow^* U and T \Rightarrow^* U.



Kinding

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Kinds



Observation

Type-level computation brings the issue of writing meaningless type expressions.

(Bool Nat) (Pair Bool Bool Nat) (Pair Pair)

Kinds: "The Types of Types"

Kinds characterize types, in the same sense as types characterize terms.

*	the kind of proper types (like Bool and Bool \rightarrow Bool)
$* \Rightarrow *$	the kind of type operators (i.e., functions from proper types to proper types)
$* \Rightarrow * \Rightarrow *$	the kind of functions from proper types to type operators (i.e., two-argument operators)
$(* \Rightarrow *) \Rightarrow *$	the kind of functions from type operators to proper types

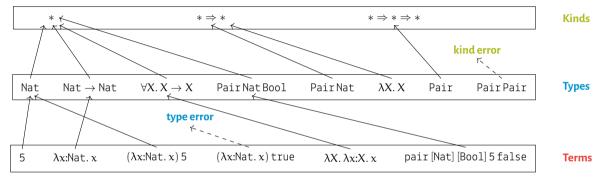
Type-Level Functions (λX ::K. T)

$\mathsf{Pair} = \lambda Y :: ^{\star}. \ \lambda Z :: ^{\star}. \ \forall X. \ (Y \rightarrow Z \rightarrow X) \ \rightarrow \ X$

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Terms, Types, and Kinds





Question

- What is the difference between $\forall X. X \rightarrow X \text{ and } \lambda X. X \rightarrow X$?
- Why doesn't an arrow type $\texttt{Nat} \to \texttt{Nat}$ have an arrow kind like $* \Rightarrow *?$



λ_{ω}

λ_{\rightarrow} with Type-Level Functions and Kinding

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Syntax



t	::=		terms:
		x	variable
		λx:T. t	abstraction
		tt	application
ν	::=		values:
		λx:T. t	abstraction value
Т	::=		types:
		Х	type variable
		λΧ::Κ. Τ	operator abstraction
		ТТ	operator application
		$T\toT$	type of functions
Г	::=		contexts:
		Ø	empty context
		Г, х : Т	term variable binding
		Г, Х :: К	type variable binding
K	::=		kinds:
		*	kind of proper types
		$K \Rightarrow K$	kind of operators

Evaluation and Typing



Evaluation

$$\frac{t_1 \longrightarrow t_1'}{t_1 t_2 \longrightarrow t_1' t_2} \text{ E-App1} \qquad \frac{t_2 \longrightarrow t_2'}{\nu_1 t_2 \longrightarrow \nu_1 t_2'} \text{ E-App2} \qquad \frac{(\lambda x: T_{11}. t_{12}) \nu_2 \longrightarrow [x \mapsto \nu_2] t_{12}}{(\lambda x: T_{11}. t_{12}) \nu_2 \longrightarrow [x \mapsto \nu_2] t_{12}} \text{ E-AppAbs}$$

Typing $\frac{x:T \in \Gamma}{\Gamma \vdash x:T} \text{ T-VAR}$ $\frac{\Gamma \vdash T_1 :: * \quad \Gamma, x:T_1 \vdash t_2:T_2}{\Gamma \vdash \lambda x:T_1 \cdot t_2:T_1 \rightarrow T_2} \text{ T-ABS}$ $\frac{\Gamma \vdash t_1:T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2:T_{11}}{\Gamma \vdash t_1:t_2:T_{12}} \text{ T-APP}$ $\frac{\Gamma \vdash t:S \quad S \equiv T \quad \Gamma \vdash T :: *}{\Gamma \vdash t:T} \text{ T-EQ}$

Kinding



$\Gamma \vdash T$:: K: "type T has kind K in context Γ "

$$\frac{X :: K \in \Gamma}{\Gamma \vdash X :: K} \text{ K-TVAR} \qquad \frac{\Gamma, X :: K_1 \vdash T_2 :: K_2}{\Gamma \vdash \lambda X :: K_1 . T_2 :: K_1 \Rightarrow K_2} \text{ K-Abs}$$

$$\frac{\Gamma \vdash T_1 :: K_{11} \Rightarrow K_{12} \qquad \Gamma \vdash T_2 :: K_{11}}{\Gamma \vdash T_1 T_2 :: K_{12}} \text{ K-App} \qquad \frac{\Gamma \vdash T_1 :: * \qquad \Gamma \vdash T_2 :: *}{\Gamma \vdash T_1 \rightarrow T_2 :: *} \text{ K-Arrow}$$

Remark

Those rules are very similar to the typing rules of λ_{\rightarrow} .

$$\frac{x:T\in\Gamma}{\Gamma\vdash x:T} \text{ T-Var} \qquad \qquad \frac{\Gamma,x:T_1\vdash t_2:T_2}{\Gamma\vdash\lambda x:T_1.t_2:T_1\to T_2} \text{ T-Abs} \qquad \qquad \frac{\Gamma\vdash t_1:T_{11}\to T_{12} \qquad \Gamma\vdash t_2:T_{11}}{\Gamma\vdash t_1t_2:T_{12}} \text{ T-App}$$

At the kinding level, the arrow \rightarrow is like a **type operator with two arguments**! We can assign a kind $* \Rightarrow * \Rightarrow *$ to (\rightarrow) and an arrow type can be thought of as an operator application (\rightarrow) T₁ T₂.

Type Equivalence, Definitionally



 $S \equiv T_{:}$ "types S and T are definitionally equivalent"

$$\begin{array}{ll} \overline{T\equiv T} \ \mathsf{Q}\text{-}\mathsf{Refl} & \frac{T\equiv S}{S\equiv T} \ \mathsf{Q}\text{-}\mathsf{Symm} & \frac{S\equiv U \quad U\equiv T}{S\equiv T} \ \mathsf{Q}\text{-}\mathsf{Trans} & \frac{S_1\equiv T_1 \quad S_2\equiv T_2}{S_1\to S_2\equiv T_1\to T_2} \ \mathsf{Q}\text{-}\mathsf{Arrow} \\ \\ & \frac{S_2\equiv T_2}{\lambda X::K_1.\ S_2\equiv \lambda X::K_1.\ T_2} \ \mathsf{Q}\text{-}\mathsf{Abs} & \frac{S_1\equiv T_1 \quad S_2\equiv T_2}{S_1\ S_2\equiv T_1\ T_2} \ \mathsf{Q}\text{-}\mathsf{App} \\ \\ & \overline{(\lambda X::K_{11}.\ T_{12})\ T_2\equiv [X\mapsto T_2]T_{12}} \ \mathsf{Q}\text{-}\mathsf{AppAbs} \end{array}$$

PROPOSITION

Let us denote the type-level reduction by \Rightarrow . Then two types S and T are equivalent iff there exists some U such that S \Rightarrow^* U and T \Rightarrow^* U.

Type Equivalence, Computationally



$S \Rrightarrow \mathsf{T}$: "type S parallelly reduces to type T "

$$\begin{array}{c} \hline \end{array} \begin{array}{c} \begin{array}{c} S_1 \Rightarrow T_1 & S_2 \Rightarrow T_2 \\ \hline \end{array} & \begin{array}{c} S_1 \Rightarrow T_1 & S_2 \Rightarrow T_2 \\ \hline S_1 \rightarrow S_2 \Rightarrow T_1 \rightarrow T_2 \end{array} \begin{array}{c} QR\text{-}ARROW & \begin{array}{c} \begin{array}{c} S_2 \Rightarrow T_2 \\ \hline \lambda X :: K_1 . S_2 \Rightarrow \lambda X :: K_1 . T_2 \end{array} \begin{array}{c} QR\text{-}ABS \end{array} \\ \hline \begin{array}{c} \begin{array}{c} S_1 \Rightarrow T_1 & S_2 \Rightarrow T_2 \\ \hline S_1 \Rightarrow T_1 & S_2 \Rightarrow T_2 \\ \hline S_1 S_2 \Rightarrow T_1 T_2 \end{array} \begin{array}{c} QR\text{-}APP \end{array} & \begin{array}{c} \begin{array}{c} \begin{array}{c} S_{12} \Rightarrow T_{12} & S_2 \Rightarrow T_2 \\ \hline \lambda X :: K_{11} . S_{12} \end{array} \begin{array}{c} S_{12} \Rightarrow T_{12} \\ \hline (\lambda X :: K_{11} . S_{12}) S_2 \Rightarrow [X \mapsto T_2] T_{12} \end{array} \begin{array}{c} QR\text{-}ABS \end{array} \end{array}$$

Example

Let
$$S \stackrel{\text{def}}{=} \text{Id} \operatorname{Nat} \to \text{Bool} \text{ and } T \stackrel{\text{def}}{=} \text{Id} (\operatorname{Nat} \to \text{Bool}).$$
 Then
 $S = ((\lambda X :: *. X) \operatorname{Nat}) \to \text{Bool} \Rightarrow \operatorname{Nat} \to \text{Boo}$
 $T = (\lambda X :: *. X) (\operatorname{Nat} \to \text{Bool}) \Rightarrow \operatorname{Nat} \to \text{Boo}$

by rule (QR-АррАвs).

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The Essence of λ

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The Essence of λ : Characterization



PRINCIPLE

Types characterize terms. Kinds characterize types.

Question

Can we have more than three levels of expressions?

Aside (Pure Type Systems, Part I)

Let S be a set of **sorts**, e.g., $S = \{*, \Box\}$ where

- * represents the sort of all (proper) types and
- \Box represents the sort of **all kinds**.

Let M be a set of **axioms**, e.g., $M = \{(\emptyset \vdash * : \Box)\}$, meaning "* is a kind for (proper) types."

One can definitely add more sorts to S and more axioms to M accordingly!

The Essence of λ : Abstraction



PRINCIPLE

- In λ_{\rightarrow} , we use λx :T. t to abstract terms out of terms.
- In λ_{ω} , we use λX ::K. T to abstract types out of types.

Aside (Pure Type Systems, Part II)

Let S be a set of sorts, e.g., $S = \{*, \Box\}$. Let M be a set of axioms, e.g., $M = \{(\emptyset \vdash * : \Box)\}$.

Let $R \subseteq S \times S$ be a set of **rules**: for each $(s_1, s_2) \in R$, we have

$$\frac{\Gamma \vdash A : s_1 \qquad \Gamma \vdash B : s_2}{\Gamma \vdash A \rightsquigarrow_{s_2}^{s_1} B : s_2} \text{ Arrow } \frac{\Gamma, x : A \vdash b : B \qquad \Gamma \vdash A \rightsquigarrow_{s_2}^{s_1} B : s_2}{\Gamma \vdash \lambda x : A . b : A \rightsquigarrow_{s_2}^{s_1} B} \text{ Abs}$$

$$\frac{\Gamma \vdash F : A \rightsquigarrow_{s_2}^{s_1} B \qquad \Gamma \vdash a : A}{\Gamma \vdash F a : B} \text{ App}$$



Let $R \subseteq S \times S$ be a set of **rules**: for each $(s_1, s_2) \in R$, we have

$$\frac{\Gamma \vdash A : s_1 \qquad \Gamma \vdash B : s_2}{\Gamma \vdash A \rightsquigarrow_{s_2}^{s_1} B : s_2} \text{ Arrow } \frac{\Gamma, x : A \vdash b : B \qquad \Gamma \vdash A \rightsquigarrow_{s_2}^{s_1} B : s_2}{\Gamma \vdash \lambda x : A . b : A \rightsquigarrow_{s_2}^{s_1} B} \text{ Abs}$$

$$\frac{\Gamma \vdash F : A \rightsquigarrow_{s_2}^{s_1} B \qquad \Gamma \vdash a : A}{\Gamma \vdash F a : B} \text{ App}$$

$\lambda_{\rightarrow} :$ Abstracting Terms out of Terms



Let $R \subseteq S \times S$ be a set of **rules**: for each $(s_1, s_2) \in R$, we have

$$\frac{\Gamma \vdash A : s_1 \qquad \Gamma \vdash B : s_2}{\Gamma \vdash A \rightsquigarrow_{s_2}^{s_1} B : s_2} \text{ Arrow } \frac{\Gamma, x : A \vdash b : B \qquad \Gamma \vdash A \rightsquigarrow_{s_2}^{s_1} B : s_2}{\Gamma \vdash \lambda x : A . b : A \rightsquigarrow_{s_2}^{s_1} B} \text{ Abs}$$

$$\frac{\Gamma \vdash F : A \rightsquigarrow_{s_2}^{s_1} B \qquad \Gamma \vdash a : A}{\Gamma \vdash F a : B} \text{ App}$$

$$\begin{split} \lambda_{\omega} &: \text{Abstracting Types out of Types} \\ \text{Let } \mathsf{R} \stackrel{\text{def}}{=} \{(*,*), (\Box, \Box)\}. \text{ Then } \rightsquigarrow_*^* \text{ represents arrow types } \to \text{ and } \rightsquigarrow_{\Box}^{\Box} \text{ represents arrow kinds } \Rightarrow. \\ & \underbrace{\frac{\Gamma \vdash \mathsf{K}_1 : \Box \quad \Gamma \vdash \mathsf{K}_2 : \Box}{\Gamma \vdash \mathsf{K}_1 \rightsquigarrow_{\Box}^{\Box} \mathsf{K}_2 : \Box}}_{\substack{\mathsf{F} \vdash \mathsf{K}_1 \sim \scriptstyle_{\Box}^{\Box} \mathsf{K}_2 : \Box}} & \text{means} \quad \text{``if } \mathsf{K}_1, \mathsf{K}_2 \text{ are kinds, then } \mathsf{K}_1 \Rightarrow \mathsf{K}_2 \text{ is a kind''} \\ & \underbrace{\frac{\Gamma, X : \mathsf{K}_1 \vdash \mathsf{T}_2 : \mathsf{K}_2 \quad \Gamma \vdash \mathsf{K}_1 \rightsquigarrow_{\Box}^{\Box} \mathsf{K}_2 : \Box}{\Gamma \vdash \lambda X : \mathsf{K}_1 . \mathsf{T}_2 : \mathsf{K}_1 \rightsquigarrow_{\Box}^{\Box} \mathsf{K}_2}}_{\substack{\mathsf{F} \vdash \mathsf{T}_1 : \mathsf{K}_{11} \rightsquigarrow_{\Box}^{\Box} \mathsf{K}_{12} \quad \Gamma \vdash \mathsf{T}_2 : \mathsf{K}_{11}}_{\substack{\mathsf{F} \vdash \mathsf{T}_1 \mathsf{T}_2 : \mathsf{K}_{12}}} & \text{means} \quad \text{the typing rule (K-ABS)} \end{split}$$

The Essence of λ : Abstraction

PRINCIPLE

In System F, we use λX . t to abstract **terms** out of **types**.

Observation

We can think of λX . t as λX :*. t, i.e., a type abstraction should be applied to a proper type. The type of λX :*. t then has the form $\forall X$:*. T—**not an arrow!** $\forall X$:*. T can be thought of as a **dependent arrow** (X:*) \Rightarrow T: the domain is a **kind** and the range is a **type**. In next chapter, we will see a generalized form $\forall X$::K. T, or as a dependent arrow (X::K) \Rightarrow T.

Aside (Pure Type Systems, Part III)





$$\frac{\Gamma, x : A \vdash b : B \qquad \Gamma \vdash A \rightsquigarrow_{s_{2}}^{s_{1}} B : s_{2}}{\Gamma \vdash \lambda x : A. b : A \rightsquigarrow_{s_{2}}^{s_{1}} B} ABS \qquad \text{becomes} \qquad \frac{\Gamma, x : A \vdash b : B \qquad \Gamma \vdash (x : A) \rightsquigarrow_{s_{2}}^{s_{1}} B : s_{2}}{\Gamma \vdash \lambda x : A. b : (x : A) \rightsquigarrow_{s_{2}}^{s_{1}} B} ABS^{D}}$$
$$\frac{\Gamma \vdash F : A \rightsquigarrow_{s_{2}}^{s_{1}} B \qquad \Gamma \vdash a : A}{\Gamma \vdash F a : B} APP \qquad \text{becomes} \qquad \frac{\Gamma \vdash F : (x : A) \rightsquigarrow_{s_{2}}^{s_{1}} B \qquad \Gamma \vdash a : A}{\Gamma \vdash F a : [x \mapsto a]B} APP^{D}$$

System F: Abstracting Terms out of Types

 $\begin{array}{l} \text{Let } R \stackrel{\text{def}}{=} \{(*,*), (\Box,*)\}. \text{ Then } \rightsquigarrow_*^* \text{ represents arrow types } \rightarrow \text{ and } \rightsquigarrow_*^\Box \text{ represents universal types } \forall. \\ \hline \frac{\Gamma \vdash K_1 : \Box \qquad \Gamma, X : K_1 \vdash T_2 : *}{\Gamma \vdash (X : K_1) \rightsquigarrow_*^\Box T_2 : *} & \text{means "if } K_1 \text{ is a kind and } T_2 \text{ is a type, then } \forall X :: K_1 . T_2 \text{ is a type"} \\ \hline \frac{\Gamma, X : K_1 \vdash t_2 : T_2 \qquad \Gamma \vdash (X : K_1) \rightsquigarrow_*^\Box T_2 : *}{\Gamma \vdash \lambda X : K_1 . t_2 : (X : K_1) \rightsquigarrow_*^\Box T_2} & \text{means the typing rule (T-TABS)} \\ \hline \frac{\Gamma \vdash t_1 : (X : K_{11}) \rightsquigarrow_*^\Box T_{12} \qquad \Gamma \vdash T_2 : K_{11}}{\Gamma \vdash t_1 [T_2] : [X \mapsto T_2] T_{12}} & \text{means the typing rule (T-TAPP)} \end{array}$

The Essence of λ : Abstraction

Aside (Pure Type Systems, Part IV)

- abstract terms out of terms $\{(*, *)\}$ $\lambda \rightarrow$
 - F abstract terms out of types
 - λ_{ij} abstract types out of types
 - F₍₁₎ F + $\lambda_{(1)}$ (next chapter) {(*, *), (\Box , *), (\Box , \Box)}

$$\{(*, *), (\Box, *)\} \\ \{(*, *), (\Box, \Box)\} \\$$

There are eight variants, each of which is (*, *) plus a subset of $\{(\Box, *), (\Box, \Box), (*, \Box)\}$!

Ouestion

What does the rule $(*, \Box)$ mean? "Abstracting types out of terms by $\lambda x:T. T$?"

$$\frac{\Gamma \vdash T_{1} : \ast \qquad \Gamma, x : T_{1} \vdash K_{2} : \Box}{\Gamma \vdash (x;T_{1}) \rightsquigarrow_{\Box}^{\ast} K_{2} : \Box} \operatorname{Arrow}^{\mathsf{D}} \qquad \frac{\Gamma, x : T_{1} \vdash T_{2} : K_{2} \qquad \Gamma \vdash (x;T_{1}) \rightsquigarrow_{\Box}^{\ast} K_{2} : \Box}{\Gamma \vdash \lambda x; T_{1} \cdot T_{2} : (x;T_{1}) \rightsquigarrow_{\Box}^{\ast} K_{2}} \operatorname{Abs}^{\mathsf{D}}$$

$$\frac{\Gamma \vdash T_{1} : (x;T_{11}) \rightsquigarrow_{\Box}^{\ast} K_{12} \qquad \Gamma \vdash t_{2} : T_{11}}{\Gamma \vdash T_{1} [t_{2}] : [x \mapsto t_{2}] K_{12}} \operatorname{App}^{\mathsf{D}}$$





$$\begin{split} \mathsf{K} &\coloneqq \ast \mid (x{:}\mathsf{T}) \rightsquigarrow_{\Box}^{\ast} \mathsf{K} \\ \mathsf{T} &\coloneqq \mathsf{Nat} \mid \lambda x{:}\mathsf{T}. \mathsf{T} \mid \mathsf{T} [\mathsf{t}] \mid (x{:}\mathsf{T}) \rightsquigarrow_{\ast}^{\ast} \mathsf{T} \\ \mathsf{t} &\coloneqq \mathsf{zero} \mid \mathsf{succ}(\mathsf{t}) \mid x \mid \lambda x{:}\mathsf{T}. \mathsf{t} \mid \mathsf{t} \mathsf{t} \end{split}$$

$$\frac{\Gamma, \mathbf{x}: \mathsf{T}_{1} \vdash \mathsf{T}_{2} :: \mathsf{K}_{2} \qquad \Gamma \vdash \mathsf{T}_{1} :: *}{\Gamma \vdash \lambda \mathbf{x}: \mathsf{T}_{1} \cdot \mathsf{T}_{2} :: (\mathbf{x}: \mathsf{T}_{1}) \rightsquigarrow_{\Box}^{*} \mathsf{K}_{2}} \quad \mathsf{K}\text{-VABS} \qquad \frac{\Gamma \vdash \mathsf{T}_{1} :: (\mathbf{x}: \mathsf{T}_{11}) \rightsquigarrow_{\Box}^{*} \mathsf{K}_{12} \qquad \Gamma \vdash \mathsf{t}_{2} :: \mathsf{T}_{11}}{\Gamma \vdash \mathsf{T}_{1} :: (\mathbf{x}: \mathsf{T}_{1}) \rightsquigarrow_{\Box}^{*} \mathsf{T}_{12}} \quad \mathsf{K}\text{-VAPP}$$

$$\frac{\Gamma, \mathbf{x}: \mathsf{T}_{1} \vdash \mathsf{t}_{2} :: \mathsf{T}_{2} \qquad \Gamma \vdash \mathsf{T}_{1} :: *}{\Gamma \vdash \lambda \mathbf{x}: \mathsf{T}_{1} \cdot \mathsf{t}_{2} :: (\mathbf{x}: \mathsf{T}_{1}) \rightsquigarrow_{*}^{*} \mathsf{T}_{2}} \quad \mathsf{T}\text{-ABS} \qquad \frac{\Gamma \vdash \mathsf{t}_{1} :: (\mathbf{x}: \mathsf{T}_{11}) \rightsquigarrow_{*}^{*} \mathsf{T}_{12} \qquad \Gamma \vdash \mathsf{t}_{2} :: \mathsf{T}_{11}}{\Gamma \vdash \mathsf{t}_{1} :: (\mathbf{x}: \mathsf{T}_{12}) : \mathsf{T} \vdash \mathsf{t}_{2} :: \mathsf{T}_{12}} \quad \mathsf{T}\text{-APP}$$

Example (Dependent Types)

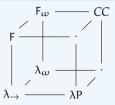
Consider the type NatList and its two introduction terms nil and cons.

```
\begin{split} & \text{NatList :: Nat} \rightsquigarrow_{\square}^{*} * \\ & \text{nil: NatList [zero]} \\ & \text{cons: } (n: \text{Nat}) \rightsquigarrow_{*}^{*} \text{Nat} \rightsquigarrow_{*}^{*} \text{NatList } [n] \rightsquigarrow_{*}^{*} \text{NatList } [\text{succ}(n)] \end{split}
```

The Lambda Cube



Aside (Pure Type Systems, Part V)



- $\lambda_{
 ightarrow}$ simply-typed lambda-calculus
- F parametric polymorphism $\{(*, *), (\Box, *)\}$
- λ_ω type operators
- λP dependent types
- F_{ω} higher-order polymorphism
- CC calculus of constructions