

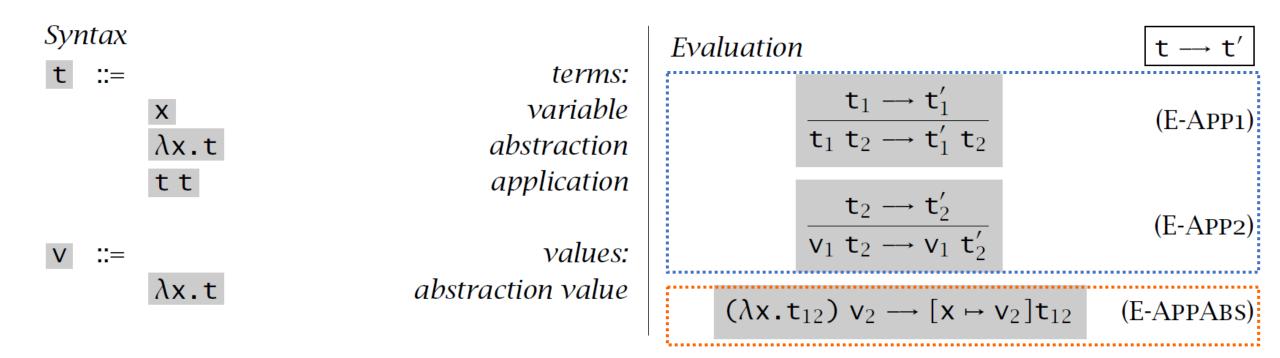
# 编程语言的设计原理 Design Principles of Programming Languages

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Peking University, Spring Term 2023









• **Definition** [Terms]:

Let  $\mathcal{V}$  be a *countable set* of variable names.

The set of terms is the smallest set  $\mathcal{T}$  such that

- 1.  $x \in \mathcal{T}$  for every  $x \in \mathcal{V}$ ;
- 2. if  $t_1 \in \mathcal{T}$  and  $x \in \mathcal{V}$ , then  $\lambda x.t_1 \in \mathcal{T}$ ;
- 3. if  $t_1 \in \mathcal{T}$  and  $t_2 \in \mathcal{T}$ , then  $t_1 t_2 \in \mathcal{T}$ .
- **Definition:** Free Variables of term t, written as FV(t):

 $FV(x) = \{x\}$   $FV(\lambda x.t_1) = FV(t_1) \setminus \{x\}$  $FV(t_1 t_2) = FV(t_1) \cup FV(t_2)$ 

#### **Substitution**



$$[\mathbf{x} \mapsto \mathbf{s}]\mathbf{x} = \mathbf{s}$$

$$[\mathbf{x} \mapsto \mathbf{s}]\mathbf{y} = \mathbf{y} \quad \text{if } \mathbf{y} \neq \mathbf{x}$$

$$[\mathbf{x} \mapsto \mathbf{s}](\lambda \mathbf{y}. \mathbf{t}_{1}) = \lambda \mathbf{y}. \ [\mathbf{x} \mapsto \mathbf{s}]\mathbf{t}_{1} \quad \text{if } \mathbf{y} \neq \mathbf{x} \text{ and } \mathbf{y} \notin FV(\mathbf{s})$$

$$[\mathbf{x} \mapsto \mathbf{s}](\mathbf{t}_{1} \mathbf{t}_{2}) = [\mathbf{x} \mapsto \mathbf{s}]\mathbf{t}_{1} \ [\mathbf{x} \mapsto \mathbf{s}]\mathbf{t}_{2}$$

*Alpha-conversion* : Terms that *differ only in the names of bound variables* are interchangeable *in all contexts*.

#### Example:

$$[x \mapsto y z] (\lambda y. x y)$$
  
=  $[x \mapsto y z] (\lambda w. x w)$   
=  $\lambda w. y z w$ 

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# Chapter 6: Nameless Representation of Terms

Terms and Contexts Shifting and Substitution

### **Bound Variables**



• Recall that bound variables can be renamed, at any moment, to enable substitution:

 $[x \mapsto s]x = s$  $[x \mapsto s]y = y \qquad \text{if } y \neq x$  $[x \mapsto s](\lambda y.t_1) = \lambda y. [x \mapsto s]t_1 \qquad \text{if } y \neq x \text{ and } y \notin FV(s)$  $[x \mapsto s](t_1 t_2) = [x \mapsto s]t_1 [x \mapsto s]t_2$ 

- Variable Representation
  - Represent variables symbolically, with variable renaming mechanism
  - Represent variables symbolically, with bound variables are all different
  - "Canonically" represent variables in a way such that renaming is unnecessary
  - No use of variables: combinatory logic



### **Terms and Contexts**

### Nameless Terms



- De Bruijin idea: Replacing named variables by natural numbers, where the number k stands for "the variable bound by the k'th enclosing λ". e.g.,
  - $\lambda x.x \qquad \lambda.0 \\ \lambda x.\lambda y. x (y x) \qquad \lambda.\lambda. 1 (0 1)$
- e.g., the corresponding nameless term for the following:
   c0 = λs. λz. z;

c2 = λs. λz. s (s z);

plus =  $\lambda$ m.  $\lambda$ n.  $\lambda$ s.  $\lambda$ z. m s (n z s);

fix =  $\lambda f. (\lambda x. f (\lambda y. (x x) y)) (\lambda x. f (\lambda y. (x x) y));$ 

foo =  $(\lambda x. (\lambda x. x)) (\lambda x. x);$ 

#### Nameless Terms



• Need to keep careful track of how many free variables each term may contain.

**Definition** [Terms]: Let T be the smallest family of sets { $T_0, T_1, T_2, \ldots$ } such that

- 1.  $k \in \mathcal{T}_n$  whenever  $0 \le k \le n$ ;
- 2. if  $t_1 \in \mathcal{T}_n$  and n > 0, then  $\lambda . t_1 \in \mathcal{T}_{n-1}$ ;
- 3. if  $t_1 \in \mathcal{T}_n$  and  $t_2 \in \mathcal{T}_n$ , then  $(t_1 t_2) \in \mathcal{T}_n$ .
- Note:
  - terms with no free variables are called the 0-terms.
  - *T*<sub>n</sub> are set of terms with at most n free variables, n-terms, numbered between 0 and n-1: a given element of *T*<sub>n</sub> need not have free variables with all these numbers, or indeed any free variables at all. When t is closed, for example, it will be an element of *T*<sub>n</sub> for every n.
  - two ordinary terms are *equivalent* modulo renaming of bound variables iff they have the same de Bruijn representation.

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#### Name Context



• To deal with terms containing free variables,

Definition: Suppose  $x_0$  through  $x_n$  are variable names from  $\nu$ . The naming context

 $\Gamma = x_n, x_{n-1}, \ldots x_1, x_0$  assigns to each  $x_i$  the *de Bruijn index* i. Note that the *rightmost variable* in the sequence is given the index *0*; this matches the way we count  $\lambda$  *binders* — from right to left — when converting a named term to nameless form.

We write dom( $\Gamma$ ) for the set {x<sub>n</sub>, ..., x<sub>1</sub>, x<sub>0</sub>} of variable names mentioned in  $\Gamma$ .

• e.g.,  $\Gamma = x \mapsto 4$ ;  $y \mapsto 3$ ;  $z \mapsto 2$ ;  $a \mapsto 1$ ;  $b \mapsto 0$ , under this  $\Gamma$ , we have

— x (y z)	?	4 (3 2)
— λw. y w		λ. 4 0

 $-\lambda w. \lambda a. x$   $\lambda. \lambda. 6$ 



## **Shifting and Substitution**

#### How to define substitution [k $\mapsto$ s] t?

#### Shifting



- Under the naming context  $\Gamma : x \mapsto 1, z \mapsto 2$   $[1 \mapsto 2 (\lambda, 0)] \lambda, 2 \rightarrow ?$ i.e.,  $[x \mapsto z (\lambda w, w)] \lambda y, x \rightarrow ?$
- When a substitution goes under a λ-abstraction, as in [1 → s](λ.2) (i.e.,[x → s] (λy.x), assuming that 1 is the index of x in the outer context), *the context* in which the substitution is taking place becomes *one variable longer than the original*;
- We need to *increment the indices* of the *free variables* in s so that they keep referring to *the same names in the new context* as they did before.
- e.g., s = 2 (λ. 0), , i.e., s = z (λw.w), assuming 2 is the index of z in the outer context, we need to shift the 2 but not the 0
- An auxiliary operation: renumber the indices of the free variables in a term.

#### Shifting



DEFINITION [SHIFTING]: The *d*-place shift of a term t above cutoff *c*, written  $\uparrow_c^d(t)$ , is defined as follows:

$$\begin{aligned} \uparrow_{c}^{d}(\mathbf{k}) &= \begin{cases} \mathbf{k} & \text{if } k < c \\ \mathbf{k} + d & \text{if } k \geq c \end{cases} \\ \uparrow_{c}^{d}(\lambda.\mathbf{t}_{1}) &= \lambda.\uparrow_{c+1}^{d}(\mathbf{t}_{1}) \\ \uparrow_{c}^{d}(\mathbf{t}_{1},\mathbf{t}_{2}) &= \uparrow_{c}^{d}(\mathbf{t}_{1})\uparrow_{c}^{d}(\mathbf{t}_{2}) \end{aligned}$$

We write  $\uparrow^d(t)$  for  $\uparrow^d_0(t)$ .

1. What is  $\uparrow^2 (\lambda . \lambda . 1 (0 2))$ ?

2. What is  $\uparrow^2 (\lambda . 01 (\lambda . 012))$ ?

#### **Substitution**



DEFINITION [SUBSTITUTION]: The substitution of a term s for variable number j in a term t, written  $[j \mapsto s]t$ , is defined as follows:

$$[\mathbf{j} \mapsto \mathbf{s}]\mathbf{k} = \begin{cases} \mathbf{s} & \text{if } \mathbf{k} = \mathbf{j} \\ \mathbf{k} & \text{otherwise} \end{cases}$$
  
$$[\mathbf{j} \mapsto \mathbf{s}](\lambda.\mathbf{t}_{1}) = \lambda \cdot [\mathbf{j}+1 \mapsto \uparrow^{1}(\mathbf{s})]\mathbf{t}_{1}$$
  
$$[\mathbf{j} \mapsto \mathbf{s}](\mathbf{t}_{1} \mathbf{t}_{2}) = ([\mathbf{j} \mapsto \mathbf{s}]\mathbf{t}_{1} [\mathbf{j} \mapsto \mathbf{s}]\mathbf{t}_{2})$$
  
$$[\mathbf{x} \mapsto \mathbf{s}]\mathbf{x} = \mathbf{s}$$
  
$$[\mathbf{x} \mapsto \mathbf{s}]\mathbf{y} = \mathbf{y} \qquad \text{if } \mathbf{y} \neq \mathbf{x}$$
  
$$[\mathbf{x} \mapsto \mathbf{s}](\lambda \mathbf{y}.\mathbf{t}_{1}) = \lambda \mathbf{y} \cdot [\mathbf{x} \mapsto \mathbf{s}]\mathbf{t}_{1} \qquad \text{if } \mathbf{y} \neq \mathbf{x} \text{ and } \mathbf{y} \notin FV(\mathbf{s})$$
  
$$[\mathbf{x} \mapsto \mathbf{s}](\mathbf{t}_{1} \mathbf{t}_{2}) = [\mathbf{x} \mapsto \mathbf{s}]\mathbf{t}_{1} [\mathbf{x} \mapsto \mathbf{s}]\mathbf{t}_{2}$$

#### **Evaluation**



 To define the *evaluation relation* on nameless terms, the only thing we *need to change* (i.e., the only place where *variable names* are mentioned) is the *beta-reduction rule (computation rules),* while keep the other rules identical to what as Figure 5-3.

(
$$\lambda x. t_{12}$$
)  $t_2 \rightarrow [x \mapsto t_2]t_{12}$ ,

• How to change the above rule for nameless representation?

#### **Evaluation**



• Example:

$$(\lambda \mathbf{x} \cdot \mathbf{t}_{12}) \mathbf{t}_2 \rightarrow [\mathbf{x} \mapsto \mathbf{t}_2] \mathbf{t}_{12},$$

$$(\lambda.t_{12}) v_2 \rightarrow \uparrow^{-1}([\mathbf{0} \mapsto \uparrow^1(v_2)]t_{12})$$

$$(\lambda.102) (\lambda.0) \rightarrow 0 (\lambda.0)1$$

#### Homework



- Read Chapter 6.
- Do Exercise 6.2.5.
- 6.2.5 EXERCISE [ $\star$ ]: Convert the following uses of substitution to nameless form, assuming the global context is  $\Gamma = a,b$ , and calculate their results using the above definition. Do the answers correspond to the original definition of substitution on ordinary terms from §5.3?

1.  $[b \mapsto a] (b (\lambda x . \lambda y . b))$ 

- 2.  $[b \mapsto a (\lambda z.a)] (b (\lambda x.b))$
- 3.  $[b \mapsto a] (\lambda b. b a)$
- 4.  $[b \mapsto a] (\lambda a. b a)$

 $\square$ 

#### **Evaluation**



• 
$$(\lambda \mathbf{x} \cdot \mathbf{t}_{12}) \mathbf{t}_2 \rightarrow [\mathbf{x} \mapsto \mathbf{t}_2] \mathbf{t}_{12},$$

$$(\lambda.t_{12}) v_2 \rightarrow \uparrow^{-1}([\mathbf{0} \mapsto \uparrow^1(\mathbf{v}_2)]t_{12})$$

#### ( $\lambda$ .102) ( $\lambda$ .0) $\rightarrow$ 0 ( $\lambda$ .0) 1

$$(\lambda \alpha, t_{12}) V_{1} \rightarrow (\chi \mapsto v_{2}) t_{12}$$

$$(\lambda \alpha, t_{12}) V_{2} \rightarrow \uparrow^{*} ([0 \mapsto \uparrow^{*} (v_{2})] t_{12}$$

$$(\lambda, 102) \cdot (\lambda, 0)$$

$$\rightarrow \uparrow^{*} ([0 \rightarrow \uparrow^{*} (v_{2})] 102)$$

$$(\lambda, 102) \cdot (\lambda, 0)$$

$$\rightarrow \uparrow^{*} ([0 \rightarrow (\lambda, 0)] 102)$$

$$(\lambda, 0) = 1 \rightarrow (\lambda, 0) = 1 \rightarrow (0, 0, 0) = 1 \rightarrow (0, 0) = 1 \rightarrow ($$