

编程语言的设计原理 Design Principles of Programming Languages

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Practice in Class

arith, fullsimple, fullref

Structure of package



main.ml drives the whole process



Commands



- Each line of the source file is parsed as a command
 - type command = | Eval of info * term
 - New commands will be added later
- Main routine for each file ۲ let process_file f = alreadyImported := f :: !alreadyImported; let cmds = parseFile f in let g c =open_hvbox 0; let results = process_command c in print_flush(); results in

```
List.iter g cmds
```

Structure of package: syntax

• syntax. ml defines the terms

```
type term =
   TmTrue of info
   ImFalse of info
   ImIf of info * term * term * term
   ImZero of info
   ImSucc of info * term
   ImPred of info * term
   ImIsZero of info * term
```

• Info: a data type recording the position of the term in the source file





• eval in core.ml

• eval1: perform a single step reduction



TmZero(_) \rightarrow true |TmSucc(_, t1) \rightarrow isnumericval t1 | \rightarrow false



Some abbreviations

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- UCID = upper case identifier
- LCID = lower case identifier
- ty = type
- tm = term
- LCURLY = "{"
- RCURLY = "}"
- LPAREN = "("
- RPAREN = ")"
- USCORE = "_"
-



- Using arith to write the following equation
 - Return five if two is not zero, otherwise return nine
 - Hint: read the code in *parser.mly*

Exercise arith.size



- Make the *evaluation* computes the size of a term (3.3.2) instead of • reducing the term, and test it on the original test.f
 - Hint:
 - pr: string -> unit prints a string to the screen
 - string_of_int : int -> string

- converts an integer into a string
- Remember to change both .ml and .mli files

Big-step vs small-step



- Big-step is usually easier to understand
 - called "natural semantics" in some articles
- Big-step often leads to simpler proof
- Big-step cannot describe computations that do not produce a value
 - Non-terminating computation
 - "Stuck" computation

Exercise arith.big-step



- Change the evaluation to use big-step semantics, and compute the following expressions:
 - true;
 - if false then true else false;
 - if 0 then 1 else 2;
 - if true then (succ false) else 2;
 - **—** 0;
 - succ (pred 0);
 - iszero (pred (succ (succ 0)));

fullsimple



- Implementing all extensions in Chapter 11.
- Allow different types of command:
 - evaluation: type-checking and reducing a term
 - bindings
 - Variable binding: a: Int;
 - Type variable binding: T;
 - Term abbreviation binding: t = succ 0;
 - Type abbreviation binding: T = Nat -> Nat;
- Types can be used without declaration (uninterpreted types)
 x:X

(lambda a:X. a) x

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Review: nameless representation

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- What is the nameless representation of the following term?
 - $\lambda x. x (\lambda y. x y)$





type term =

```
TmVar of info * int * int
```

```
TmAbs of info * string * ty * term
TmApp of info * term * term
```

- Using nameless representation of terms
- The second int for TmVar is used for debugging
 - = the number of items in the context
- The *"string*" in TmAbs is used for printing

Example: printing terms



```
and printtm_ATerm outer ctx t = match t with
```

```
| TmVar(fi, x, n) ->
```

```
if ctxlength ctx = n then
```

```
pr (index2name fi ctx x)
```

else

```
pr ("[bad index: " ^ ..... )
```

```
| TmAbs(fi, x, tyT1, t2) ->
```

```
(let (ctx', x') = (pickfreshname ctx x) in
```

```
obox(); pr "lambda ";
```

```
pr x'; pr ":"; printty_Type false ctx tyT1; pr "."; ...
printtm_Term outer ctx' t2; ...
```

```
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```

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Review: context

- What contexts are used in our course?
 - Mapping names to integers in nameless representation
 - $-\Sigma$: mapping variables to types
- Can be combined into one
- New contexts in the implementation
 - Type variable binding: marking type variables
 - Term abbreviation binding: Mapping variables to terms (and their types)
 - Type abbreviation binding: Mapping type variables to terms

type binding = NameBind | TyVarBind | VarBind of ty | TmAbbBind of term * (ty option) | TyAbbBind of ty type context = (string * binding) list



Auxiliary functions for nameless representation

name2index

info->context ->string->int return the index of a name

index2name

info->context ->int->string inverse of the above

• pickfreshname

context->string ->(context, string) generate a fresh name using the second parameter as hint

type binding =
-NameBind-
TyVarBind
VarBind of ty
TmAbbBind of term * (ty option)
TyAbbBind of ty
type context = (string ^ binding) list



Exercise fullsimple.nameless



 Construct a term t that is evaluated a term t' in fullsimple, where t' is different from t via only alpha-renaming (i.e., no beta-reduction)

Exercise fullsimple.match



• Add pattern matching for *tuples*, and test on the following expressions

$$-$$
 let {x, y, z} = {true, 1, {2}} in z;

- $\text{let} \{x, y, z\} = \{\text{true}, 1, \{2\}\} \text{ in (lambda x:Nat. x) y};$
- let {x, y, z} = let x = 1 in {true, x, {2}} in z;
- lambda x:Nat. let $\{x, y\} = \{true, 1\}$ in x;
- let x = 0 in let $\{y, z\} = \{1, 2\}$ in x;
- let $\{y, z\} = \{1, 2\}$ in let y = 3 in y;
- Part of the code is already provided to you in the following two pages

Partial code for fullsimple.match

- Adding the following line to "type term =" in syntax.ml
 - | TmPLet of info * string list * term * term
- Adding the following lines after line 235 in parser.mly
 - | LET Pattern EQ Term IN Term

{ fun ctx -> TmPLet(\$1, \$2, \$4 ctx, \$6 (List.fold_left (fun x y -> addname x y) ctx \$2)) }

- Pattern :

LCURLY MetaVars RCURLY

{ \$2 }

| LCURLY RCURLY

{ [] }

- Add the following line to tminfo in syntax.ml
 - | TmPLet(fi,_,_) -> fi

Partial code for fullsimple.match

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Adding the following lines to "printtm_Term" in syntax.ml | TmPLet(fi, xs, t1, t2) -> obox0();pr "let {"; let rec print xs = match xs with x::x'::rest -> pr x; pr ","; print (x'::rest); | x::[] -> pr x; [] -> pr ""; in print xs; pr "} = "; printtm_Term false ctx t1; print_space(); pr "in"; print_space(); let ctx' = List.fold_left (fun ctx x -> addname ctx x) ctx xs in printtm_Term false ctx' t2; cbox()



- Add the following lines to eval1
 - TmPLet(fi,p,v1,t2)

```
when (isval ctx v1) && (is_matched p v1) ->
```

let m = terms v1 in

List.fold_left (fun term v -> termSubstTop v term) t2 (List.rev m)

• And add the following two functions

let is_matched patterns tmrecord = match tmrecord with

| TmRecord(fi, fields) ->

List.length fields = List.length patterns

```
|_-> false
```

let terms tmrecord = match tmrecord with

```
TmRecord(_, fields) -> List.map (fun (_, t) -> t) fields
```

|_->[]

Key to fullsimple.match

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- Add the following lines to typeof
 - | TmPLet(fi,p,t1,t2) ->
 - (match typeof ctx t1 with
 - | TyRecord(fields) when List.length fields = List.length p ->
 - let (ctx', _) = List.fold_left (
 - fun (ctx, xs) (_, tyT1) ->
 - let ctx' = addbinding ctx (List.hd xs) (VarBind(tyT1)) in
 - (ctx', List.tl xs)
 -) (ctx, p) fields in
 - typeShift (- List.length fields) (typeof ctx' t2)
 - |_ -> error fi "pattern mismatch")
- Add the following line to tmmap in syntax.ml
 - | TmPLet(fi,p,t1,t2) -> TmPLet(fi,p,walk c t1,walk (c+(List.length p)) t2)

Exercise fullsimple.natlist



• Try the following term in fullsimple and explain why it cannot be typed

NatList = <nil:Unit, cons:{Nat,NatList} >;

- nil = <nil=unit> as NatList;
- cons = lambda n:Nat. lambda l:NatList. <cons={n, l}> as NatList;

Exercise fullsimple.let



• Do exercise 11.5.1 letexercise

Exercise for fullsimple.rec_fix



- Define plus using fix and test the following expressions
 - plus 10 105;
 - plus 0 1;
 - plus 0 0;
 - plus 2 0;



• Write plus without using fix or letrec in fullref



- Please use the associated code to finish the exercises
- If an exercise asks for a program in the defined language, submit the program.
- If an exercise asks for modifying the interpreter
 - Submit all code
 - Your submission should contain file test.f that contains the expressions required by the exercise
 - TA will perform the following two commands to verify your submission:
 - make
 - ./f test.f
- Please submit a compressed file where each problem in a separate folder