

# Design Principles of Programming Languages 编程语言的设计原理

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# Type Inference 类型推导

# Type Erasure & Inference for System F



```
\begin{aligned} \textit{erase}(x) & \stackrel{\text{def}}{=} x \\ \textit{erase}(\lambda x : T_1 \cdot t_2) & \stackrel{\text{def}}{=} \lambda x . \, \textit{erase}(t_2) \\ \textit{erase}(t_1 \ t_2) & \stackrel{\text{def}}{=} \textit{erase}(t_1) \, \textit{erase}(t_2) \\ \textit{erase}(\lambda X \cdot t_2) & \stackrel{\text{def}}{=} \textit{erase}(t_2) \\ \textit{erase}(t_1 \ [T_2]) & \stackrel{\text{def}}{=} \textit{erase}(t_1) \end{aligned}
```

#### Definition (Type Inference)

Given an untyped term  $\mathfrak{m}$ , whether we can find some well-typed term  $\mathfrak{t}$  such that  $\mathit{erase}(\mathfrak{t})=\mathfrak{m}$ .

#### Theorem (Wells, 1994<sup>1</sup>)

Type inference for System F is **undecidable**.

B. Wells. 1994. Typability and Type Checking in the Second-Order λ-Calculus Are Equivalent and Undecidable. In Logic in Computer Science (LICS'94), 176-185. DOI: 10.1109/LICS.1994.316068.
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# Partial Erasure & Inference for System F



$$\begin{aligned} \textit{erase}_p(x) &\stackrel{\text{def}}{=} x \\ \textit{erase}_p(\lambda x : T_1 . t_2) &\stackrel{\text{def}}{=} \lambda x : T_1 . \textit{erase}_p(t_2) \\ \textit{erase}_p(t_1 t_2) &\stackrel{\text{def}}{=} \textit{erase}_p(t_1) \textit{erase}_p(t_2) \\ \textit{erase}_p(\lambda X . t_2) &\stackrel{\text{def}}{=} \lambda X . \textit{erase}_p(t_2) \\ \textit{erase}_p(t_1 [T_2]) &\stackrel{\text{def}}{=} \textit{erase}_p(t_1) [] \end{aligned}$$

#### Theorem (Boehm 1985<sup>2</sup>, 1989<sup>3</sup>)

It is **undecidable** whether, given a closed term s in which type applications are marked but the arguments are omitted, there is some well-typed System-F term t such that  $erase_p(t) = s$ .

<sup>2</sup> H.-J. Boehm, 1985, Partial Polymorphic Type Inference is Undecidable. In Symp. on Foundations of Computer Science (SFCS'85), 339-345, DOI: 10.1109/SFCS.1985.44.

<sup>3</sup> H.-J. Boehm. 1989. Type Inference in the Presence of Type Abstraction. In Prog. Lang. Design and Impl. (PLDI'89), 192-206. DOI: 10.1145/73141.74835.

# Fragments of System F



#### Prenex Polymorphism

- Type variables range only over quantifier-free types (monotypes).
- Quantified types (**polytypes**) are not allows to appear on the left-hand sides of arrows.

#### Rank-2 Polymorphism

A type is said to be of rank 2 if no path from its root to a  $\forall$  quantifier passes to the left of 2 or more arrows.

$$\begin{array}{c} (\forall X.X \to X) \to \mathtt{Nat} & \checkmark \\ \mathtt{Nat} \to ((\forall X.X \to X) \to (\mathtt{Nat} \to \mathtt{Nat})) & \checkmark \\ ((\forall X.X \to X) \to \mathtt{Nat}) \to \mathtt{Nat} & \checkmark \end{array}$$

#### Remark

Prenex polymorphism is a **predicative** and rank-1 fragment of System F.

Type inference for ranks 2 and lower is **decidable**!

# Simply-Typed Lambda-Calculus with Type Variables



#### **Syntax**

$$\begin{split} \mathbf{t} &\coloneqq \mathbf{x} \mid \lambda \mathbf{x} : \mathsf{T}. \, \mathbf{t} \mid \mathbf{t} \, \mathbf{t} \mid \dots \\ \mathbf{v} &\coloneqq \lambda \mathbf{x} : \mathsf{T}. \, \mathbf{t} \mid \dots \\ \mathsf{T} &\coloneqq \mathbf{X} \mid \mathsf{T} \to \mathsf{T} \mid \dots \\ \mathsf{\Gamma} &\coloneqq \varnothing \mid \mathsf{\Gamma}, \mathbf{x} : \mathsf{T} \end{split}$$

#### **Typing**

$$\frac{x:1\in I}{\Gamma\vdash x\cdot T}$$
 T-Var

$$\frac{x: T \in \Gamma}{\Gamma \vdash x: T} \text{ T-Var} \qquad \frac{\Gamma, x: T_1 \vdash t_2: T_2}{\Gamma \vdash \lambda x: T_1 \cdot t_2: T_1 \to T_2} \text{ T-Abs}$$

$$\frac{\Gamma \vdash t_1: T_{11} \rightarrow T_{12} \qquad \Gamma \vdash t_2: T_{11}}{\Gamma \vdash t_1\: t_2: T_{12}} \; \text{T-App}$$

# **Type Substitutions**



#### Definition

A type substitution is a finite mapping from type variables to types.

#### Example

We define  $\sigma \stackrel{\text{def}}{=} [X \mapsto Bool, Y \mapsto U]$  for the substitution that maps X to Bool and Y to U.

We write  $dom(\cdot)$  for left-hand sides of pairs in a substitution, e.g.,  $dom(\sigma) = \{X, Y\}$ .

We write  $range(\cdot)$  for the right-hand sides of pairs in a substitution, e.g.,  $range(\sigma) = \{Bool, U\}$ .

#### Remark

The pairs of a substitution are applied **simultaneously**.

For example,  $[X \mapsto Bool, Y \mapsto X \to X]$  maps Y to  $X \to X$ , not Bool  $\to$  Bool.

# **Type Substitutions**



#### Application of a Substitution to Types

$$\begin{split} \sigma(X) &\stackrel{\text{def}}{=} \begin{cases} \mathsf{T} & \text{if } (X \mapsto \mathsf{T}) \in \sigma \\ X & \text{if } X \text{ is not in the domain of } \sigma \end{cases} \\ \sigma(\texttt{Nat}) &\stackrel{\text{def}}{=} \texttt{Nat} \\ \sigma(\texttt{Bool}) &\stackrel{\text{def}}{=} \texttt{Bool} \\ \sigma(\mathsf{T}_1 \to \mathsf{T}_2) &\stackrel{\text{def}}{=} \sigma(\mathsf{T}_1) \to \sigma(\mathsf{T}_2) \end{split}$$

#### Composition of Substitutions

$$\sigma \circ \gamma \stackrel{\text{def}}{=} \left[ \begin{array}{ll} X \mapsto \sigma(T) & \text{for each } (X \mapsto T) \in \gamma \\ X \mapsto T & \text{for each } (X \mapsto T) \in \sigma \text{ with } X \not \in \textit{dom}(\gamma) \end{array} \right]$$

# **Type Substitutions**



#### Application of a Substitution to Contexts

$$\sigma(x_1:T_1,\ldots,x_n:T_n)\stackrel{\text{def}}{=}(x_1:\sigma(T_1),\ldots,x_n:\sigma(T_n))$$

#### Application of a Substitution to Terms

$$\begin{split} \sigma(x) &\stackrel{\text{def}}{=} x \\ \sigma(\lambda x : T_1 \cdot t_2) &\stackrel{\text{def}}{=} \lambda x : \sigma(T_1) \cdot \sigma(t_2) \\ \sigma(t_1 \ t_2) &\stackrel{\text{def}}{=} \sigma(t_1) \ \sigma(t_2) \end{split}$$

#### Theorem (Preservation of Typing under a Substitution)

If  $\sigma$  is any type substitution and  $\Gamma \vdash t : T$ , then  $\sigma(\Gamma) \vdash \sigma(t) : \sigma(T)$ .

# Type Inference



#### Definition (Type Inference in terms of Substitutions)

Let  $\Gamma$  be a context and t be a term. **A solution for**  $(\Gamma, t)$  is a pair  $(\sigma, T)$  such that  $\sigma(\Gamma) \vdash \sigma(t) : T$ .

#### Remark (Two Views of $\sigma(\Gamma) \vdash \sigma(t) : T$ )

- **Type Infernece**: does there exist some  $\sigma$  such that  $\sigma(\Gamma) \vdash \sigma(t)$ : T for some T?
- Another view: for every  $\sigma$ , do we have  $\sigma(\Gamma) \vdash \sigma(t)$ : T for some T?
  - This corresponds to **parametric polymorphism**, e.g.,  $\varnothing \vdash \lambda f: X \to X$ .  $\lambda a: X$ .  $f(fa): (X \to X) \to X \to X$ .

#### Example

Let  $\Gamma \stackrel{\text{def}}{=} f: X$ ,  $\alpha: Y$  and  $t \stackrel{\text{def}}{=} f \alpha$ . Below gives some solutions for  $(\Gamma, t)$ :

σ	Ť	σ	T
$[X \mapsto Y \to \mathtt{Nat}]$	Nat	$[X \mapsto Y \to Z]$	Z
$[X\mapstoY\toZ,Z\mapstoNat]$	Z	$[X \mapsto Y  o Nat  o Nat]$	$\mathtt{Nat}  o \mathtt{Nat}$
$[X\mapsto \mathtt{Nat}  o \mathtt{Nat}, Y\mapsto \mathtt{Nat}]$	Nat		

#### Erasure (revisited)



$$\begin{aligned} \textit{erase}(x) &\stackrel{\text{def}}{=} x \\ \textit{erase}(\lambda x : T_1 . \ t_2) &\stackrel{\text{def}}{=} \lambda x . \ \textit{erase}(t_2) \\ \textit{erase}(t_1 \ t_2) &\stackrel{\text{def}}{=} \textit{erase}(t_1) \ \textit{erase}(t_2) \end{aligned}$$

#### Definition (Type Inference)

Let  $\Gamma$  be a context and  $\mathfrak{m}$  be an untyped term. A solution for  $(\Gamma, \mathfrak{m})$  is a substitution  $(\sigma, \Gamma)$  such that  $\sigma(\Gamma) \vdash \mathfrak{m} : \Gamma$ .

$$\frac{x:T\in\Gamma}{\Gamma\vdash x:T} \text{ T-Var}$$

$$\frac{\Gamma, x : T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x. t_2 : T_1 \rightarrow T_2} \text{ T-Abs}$$

$$\frac{x:T\in\Gamma}{\Gamma\vdash x:T} \text{ T-Var} \qquad \qquad \frac{\Gamma,x:\textcolor{red}{T_1}\vdash t_2:\textcolor{blue}{T_2}}{\Gamma\vdash \lambda x.\ t_2:\textcolor{blue}{T_1}\to \textcolor{blue}{T_2}} \text{ T-Abs} \qquad \qquad \frac{\Gamma\vdash t_1:\textcolor{blue}{T_{11}}\to\textcolor{blue}{T_{12}}}{\Gamma\vdash t_1\ t_2:\textcolor{blue}{T_{12}}} \text{ T-App}$$

Given the derivation, it is trivial to construct a well-typed term t such that erase(t) = m.

# **Constraint Typing**



#### Definition

A constraint set C is a set of equations  $\{S_i = T_i^{1} \cdots^n \}$  where  $S_i$ 's and  $T_i$ 's are types.

#### $\Gamma \vdash t : T \mid_{\mathcal{X}} C$ : "term t has type T under context $\Gamma$ whenever constraints C are satisfied"

The set X is used to track **new** type variables introduced in each subderivation.

$$\frac{x:\mathsf{T}\in\Gamma}{\Gamma\vdash x:\mathsf{T}\mid_\varnothing\{\}}\;\mathsf{CT\text{-}Var}\qquad \frac{\Gamma,x:\mathsf{T}_1\vdash \mathsf{t}_2:\mathsf{T}_2\mid_\mathfrak{X}C}{\Gamma\vdash \lambda x:\mathsf{T}_1:\mathsf{t}_2:\mathsf{T}_1\to \mathsf{T}_2\mid_\mathfrak{X}C}\;\mathsf{CT\text{-}Abs}$$
 
$$\frac{\Gamma\vdash \mathsf{t}_1:\mathsf{T}_1\mid_{\mathscr{X}_1}C_1}{\mathsf{X}\not\in\mathscr{X}_1,\mathscr{X}_2,\mathsf{T}_1,\mathsf{T}_2,C_1,C_2,\Gamma,\mathsf{t}_1,\mathsf{t}_2}\qquad \mathscr{X}_1\cap\mathscr{X}_2=\mathscr{X}_1\cap FV(\mathsf{T}_2)=\mathscr{X}_2\cap FV(\mathsf{T}_1)=\varnothing}{\mathsf{X}\not\in\mathscr{X}_1,\mathscr{X}_2,\mathsf{T}_1,\mathsf{T}_2,C_1,C_2,\Gamma,\mathsf{t}_1,\mathsf{t}_2}\qquad C'=C_1\cup C_2\cup\{\mathsf{T}_1=\mathsf{T}_2\to\mathsf{X}\}}$$
 
$$\frac{\mathsf{CT\text{-}Ap}}{\Gamma\vdash \mathsf{t}_1\;\mathsf{t}_2:\mathsf{X}\mid_{\mathscr{X}_1\cup\mathscr{X}_2\cup\{\mathsf{X}\}}C'}\;\mathsf{CT\text{-}Ap}$$

#### Question (Exercise 22.3.3)

Construct a constraint typing derivation for  $\lambda x: X$ .  $\lambda y: Y$ .  $\lambda z: Z$ . (x z) (y z).

# **Solutions for Constraint Typing**



#### Definition

A substitution  $\sigma$  is said to **unify** an equation S = T if  $\sigma(S) = \sigma(T)$ .

We say that  $\sigma$  unifies a constraint set C if it unifies every equation in C.

#### Definition

Suppose that  $\Gamma \vdash t : S \mid_{\mathcal{X}} C$ . A solution for  $(\Gamma, t, S, C)$  is a pair  $(\sigma, T)$  such that  $\sigma$  unified C and  $\sigma(S) = T$ .

#### Remark

Recall that **a solution for**  $(\Gamma, t)$  is a pair  $(\sigma, T)$  such that  $\sigma(\Gamma) \vdash \sigma(t) : T$ .

What are the relation between the two definitions of solutions for type inference?

# **Properties of Constraint Typing**



#### Theorem (Soundness)

Suppose that  $\Gamma \vdash t : S \mid C$ . If  $(\sigma, T)$  is a solution for  $(\Gamma, t, S, C)$ , then it is also a solution for  $(\Gamma, t)$ .

#### **Proof Sketch**

By induction on the derivation of constraint typing.

#### Theorem (Completeness)

Suppose  $\Gamma \vdash t : S \mid_{\mathcal{X}} C$ . If  $(\sigma, T)$  is a solution for  $(\Gamma, t)$  and  $dom(\sigma) \cap \mathcal{X} = \emptyset$ , then there is some solution  $(\sigma', T)$  for  $(\Gamma, t, S, C)$  such that  $\sigma' \setminus \mathcal{X} = \sigma$ .

#### **Proof Sketch**

By induction on the derivation of constraint typing.

#### Unification



#### Remark

Hindley (1969)<sup>4</sup> and Milner (1978)<sup>5</sup> apply unification to calculate **a "best" solution** to a given constraint set.

#### **Definition**

A substitution  $\sigma$  is less specific (or **more general**) than a substitution  $\sigma'$ , written  $\sigma \sqsubseteq \sigma'$ , if  $\sigma' = \gamma \circ \sigma$  for some  $\gamma$ .

A **principal unifier** (or sometimes **most general unifier**) for a constraint set C is a substitution  $\sigma$  that unifies C and such that  $\sigma \sqsubseteq \sigma'$  for every substitution  $\sigma'$  unifying C.

#### Question (Exercise 22.4.3)

Write down principal unifiers (when they exist) for the following sets of constraints:

$$\{X = \texttt{Nat}, Y = X \to X\} \quad \{\texttt{Nat} \to \texttt{Nat} = X \to Y\} \quad \{X \to Y = Y \to Z, Z = U \to W\}$$
 
$$\{\texttt{Nat} = \texttt{Nat} \to Y\} \quad \{Y = \texttt{Nat} \to Y\} \quad \{\}$$

<sup>4</sup>R. Hindley. 1969. The Principal Type-Scheme of an Object in Combinatory Logic. Trans. of the American Math. Society, 146, 29–60. doi: 10.2307/1995158.

<sup>&</sup>lt;sup>5</sup>R. Milner. 1978. A Theory of Type Polymorphism in Programming. *J. Comput. Syst. Sci.*, 17, 348–375, 3. doi: 10.1016/0022-0000(78)90014-4.

# **Unification Algorithm**



```
unify(C) = if C = \emptyset. then []
                else let \{S = T\} \cup C' = C in
                   if S = T
                      then unify(C')
                   else if S = X and X \notin FV(T)
                      then unify([X \mapsto T]C') \circ [X \mapsto T]
                   else if T = X and X \notin FV(S)
                      then unify([X \mapsto S]C') \circ [X \mapsto S]
                   else if S = S_1 \rightarrow S_2 and T = T_1 \rightarrow T_2
                      then unify(C' \cup \{S_1 = T_1, S_2 = T_2\})
                   else
                      fail
```

What if we omit the occur checks (i.e.,  $X \notin FV(T)$  and  $X \notin FV(S)$ )?

# **Correctness of Unification Algorithm**



#### **Theorem**

The algorithm *unify* always terminates, failing when given a non-unifiable constraint set as input and otherwise returning a principal unifier.

#### **Proof Sketch**

- **Termination**: define the  $\frac{degree}{degree}$  of C to be the pair (number of distinct type variables, total size of types).
- unify(C) returns a unifier: prove by induction on the number of recursive calls to unify.
  - Fact: if  $\sigma$  unifies  $[X \mapsto T]D$ , then  $\sigma \circ [X \mapsto T]$  unifies  $\{X = T\} \cup D$ .
- unify(C) returns a **principal** unifier: prove by induction on the number of recursive calls.

# **Principal Types**



#### Definition

**A principal solution** for  $(\Gamma, t, S, C)$  is a solution  $(\sigma, T)$  such that,  $\sigma \sqsubseteq \sigma'$  for any other solution  $(\sigma', T')$ . When  $(\sigma, T)$  is a principal solution, we call T **a principal type** of t under  $\Gamma$ .

#### Theorem

If  $(\Gamma, t, S, C)$  has any solution, then it has a principal one.

The unify algorithm can be used to determine if there exists a solution and, if so, to calculate a principal one.

#### **Corollary**

It is decidable whether  $(\Gamma, t)$  has a solution.

#### Remark

Recall that type inference for System F is **undecidable**.

# **Recall: Prenex Polymorphism**



#### Prenex Polymorphism

- Type variables range only over quantifier-free types (monotypes).
- Quantified types (**polytypes**) are not allows to appear on the left-hand sides of arrows.

#### Let-Polymorphism is a Variant of Prenex Polymorphism where ...

- Quantifiers can only occur at the outermost level of types.
- Type abstractions are implicitly introduced at let-bindings.
- Type applications are implicitly introduced at **variables**.

# Let-Polymorphism as a Fragment of System F



#### Syntax

```
\begin{split} t &\coloneqq x \mid \lambda x : T \cdot t \mid t \, t \mid \textbf{let} \, x = \textbf{tin} \, t \mid \dots \\ \nu &\coloneqq \lambda x : T \cdot t \mid \dots \\ T &\coloneqq X \mid T \to T \mid \dots \\ T &\coloneqq \forall X_1 \dots X_n \cdot T \\ \Gamma &\coloneqq \varnothing \mid \Gamma, x : T \end{split}
```

#### **Typing**

$$\begin{split} \frac{\Gamma \vdash t_1 : T_1 & \quad \{X_1, \dots, X_n\} = FV(T_1) \setminus FV(\Gamma) & \quad \mathbb{T}_1 = \forall X_1 \dots X_n. \, T_1 & \quad \Gamma, x : \mathbb{T}_1 \vdash t_2 : T_2 \\ & \quad \Gamma \vdash \mathsf{let} \, x = t_1 \, \, \mathsf{in} \, t_2 : T_2 \end{split} } {x : \forall X_1 \dots X_n. \, T \in \Gamma} \, \mathsf{T-Var}$$
 T-Var

# Let-Polymorphism as a Fragment of System F



#### Example

#### Observation

Let-polymorphism can be equivalently implemented in simply-typed lambda-calculus with the following rule:

$$\frac{\Gamma \vdash t_1 : T_1 \qquad \Gamma \vdash [x \mapsto t_1]t_2 : T_2}{\Gamma \vdash let x = t_1 \ in \ t_2 : T_2} \ \text{T-LetPoly}$$

### **Constraint Typing for Let-Polymorphism**



$$\begin{split} & \Gamma \vdash t_1 : T_1 \mid_{\mathcal{X}_1} C_1 \quad \{X_1, \dots, X_n\} = FV(T_1) \cup FV(C_1) \setminus FV(\Gamma) \\ & \frac{\mathbb{T}_1 = \forall X_1 \dots X_n. C_1 \supset T_1 \qquad \Gamma, x : \mathbb{T}_1 \vdash t_2 : T_2 \mid_{\mathcal{X}_2} C_2}{\Gamma \vdash \text{let } x = t_1 \text{ in } t_2 : T_2 \mid_{\mathcal{X}_1 \cup \mathcal{X}_2} C_1 \cup C_2} \text{ CT-Let} \\ & \frac{x : \forall X_1 \dots X_n. C \supset T \in \Gamma \qquad Y_1, \dots, Y_n \not \in X_1, \dots, X_n, T, \Gamma}{\Gamma \vdash x : [X_1 \mapsto Y_1, \dots, X_n \mapsto Y_n]T \mid_{\{Y_1, \dots, Y_n\}} [X_1 \mapsto Y_1, \dots, X_n \mapsto Y_n]C} \text{ CT-Var} \end{split}$$

#### Example

```
 \begin{array}{l} \textbf{let} \ \ double \ = \ \lambda \, f\colon (X \to X) . \ \lambda \, a\colon X. \ f \ (f \ a) \ \ \textbf{in} \\ \qquad \quad & \{ \text{CT-Let} \}\colon \forall X, X_1, X_2, \{ X \to X = X \to X_1, X \to X = X_1 \to X_2 \} \supset (X \to X) \to X \to X_2 \mid \{ \ldots \} \\ \qquad & \{ \text{double } (\lambda \, x\colon \text{Nat. succ } (\text{succ } \, x)) \ 1, \\ \qquad & \{ \text{CT-Var} \}\colon (Y \to Y) \to Y \to Y_2 \mid \{ Y \to Y = Y \to Y_1, Y \to Y = Y_1 \to Y_2 \} \cup \{ Y \to Y = \text{Nat} \to \text{Nat} \} \\ \qquad & \{ \text{double } (\lambda \, x\colon \text{Bool. } \, x) \ \text{false} \} \\ \qquad & \{ \text{CT-Var} \}\colon (Z \to Z) \to Z \to Z_2 \mid \{ Z \to Z = Z \to Z_1, Z \to Z = Z_1 \to Z_2 \} \cup \{ Z \to Z = \text{Bool} \to \text{Bool} \} \\ \end{aligned}
```

#### Interaction with Side Effects



#### Example

Let-polymorphism would assign  $\forall X. \, \text{Re} \mathbf{f}(X \to X)$  to r in the following code:

```
let r = ref (\lambda x: X. x) in (r := (\lambda x: Nat. succ x); (!r)true);
```

When type-checking the second line, we instantiate r to have type  $Ref(Nat \rightarrow Nat)$ . When type-checking the third line, we instantiate r to have type  $Ref(Bool \rightarrow Bool)$ . But this is unsound!

#### Value Restriction

A let-binding can be treated polymorphically—i.e., its free type variables can be generalized—only if its right-hand side is a **syntactic value**.



# Design Principles of Programming Languages

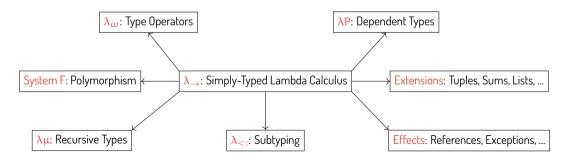
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# **Key Takeaways**



#### **Principle**

- The uses of type systems go far beyond their role in detecting errors.
- Type systems offer crucial support for programming: abstraction, safety, efficiency, ...
- Language design shall go hand-in-hand with type-system design.



#### Homework



#### Question

Consider the following lambda-abstraction:

$$\lambda x:X. x x$$

Construct a constraint typing derivation for it.

Is the constraint set unifiable?

What if removing the occur checks in the *unify* algorithm and allowing recursive types, as shown below? What is the result of this *unify* algorithm?

```
\begin{array}{ll} \textit{unify}(C) & = & \dots \\ & \text{else if } S = X \text{ and } X \not\in \mathit{FV}(T) \\ & \text{then } \mathit{unify}([X \mapsto T]C') \circ [X \mapsto T] \\ & \text{else if } S = X \text{ and } X \in \mathit{FV}(T) \\ & \text{then } \mathit{unify}([X \mapsto \mu X.\,T]C') \circ [X \mapsto \mu X.\,T] \\ & \dots \end{array}
```